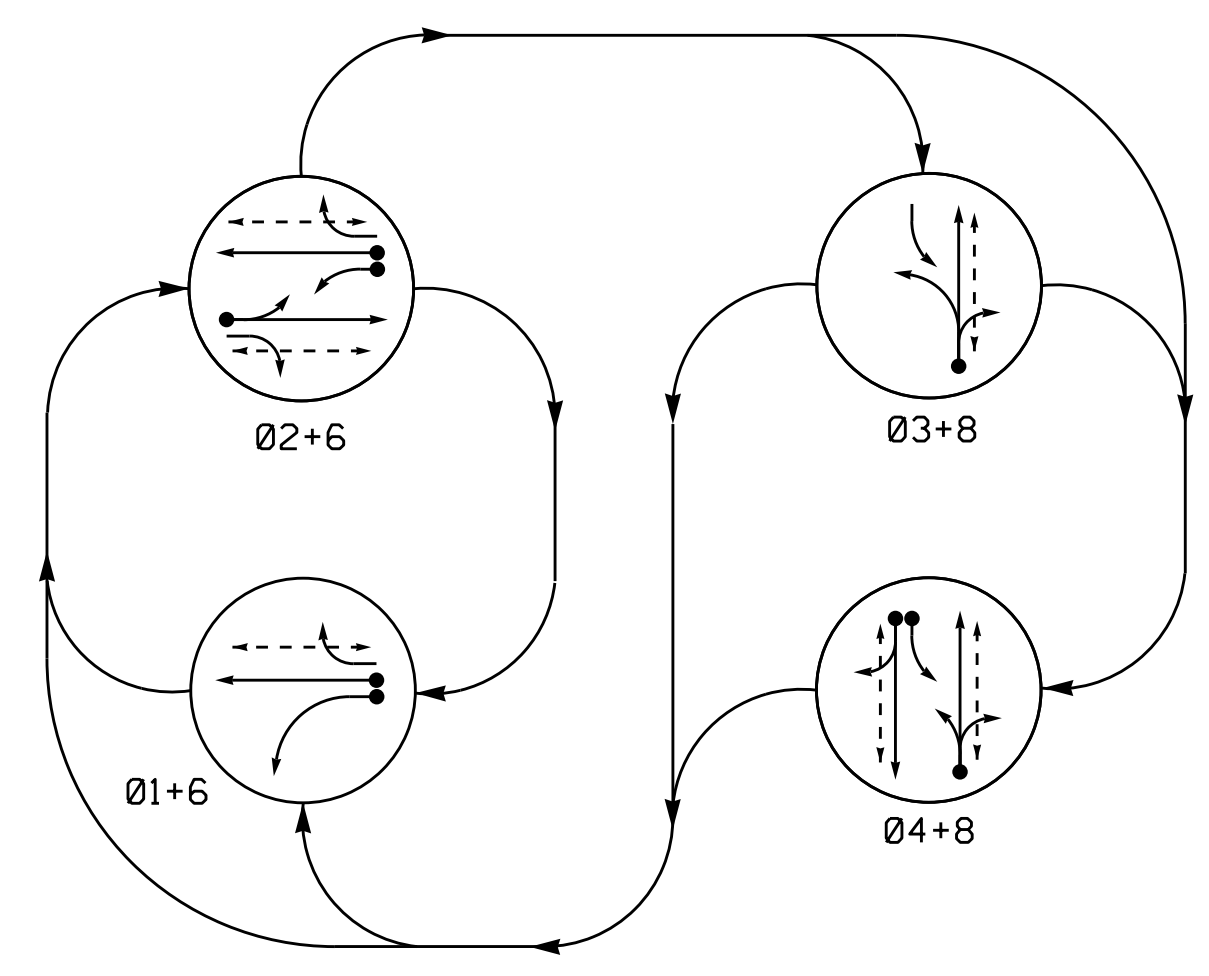


PHASING DIAGRAM



SIGNAL FACE	PHASE							
	01+6	02+6	03+8	04+8	11	21, 22	41, 42	43
11	-	F	F	F	F	F	F	F
21, 22	R	G	R	R	R	R	R	R
41, 42	R	R	R	G	R	R	R	R
43	R	R	F	F	R	R	R	R
61	G	G	R	R	R	R	R	R
62	G	G	R	R	R	R	R	R
81	R	R	G	G	R	R	R	R
82	R	R	G	G	R	R	R	R
P21, P22	DW	W	DW	DW	DRK	DRK	DRK	DRK
P41, P42	DW	DW	DW	W	DRK	DRK	DRK	DRK
P61, P62	W	W	DW	DW	DRK	DRK	DRK	DRK
P81, P82	DW	DW	W	W	DRK	DRK	DRK	DRK

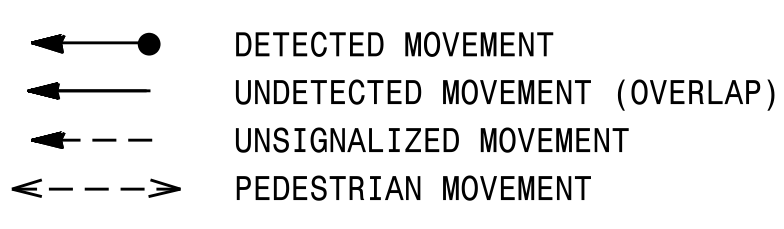
2070 LOOP & DETECTOR INSTALLATION												
INDUCTIVE LOOPS				DETECTOR PROGRAMMING								
LOOP	SIZE (FT)	TURNS	DISTANCE FROM STOPBAR (FT)	NEW LOOP	PHASE	CALLING	EXTENSION	FULL TIME DELAY	SYSTEM LOOP	STRETCH TIME	DELAY TIME	NEW CARD
1A	6X60	2-4-2	0	-	1	Y	Y	-	-	-	15	Y
2A	6X60	2-4-2	0	-	2	Y	Y	-	-	-	-	Y
3A	6X15	EXIST	80	-	3	Y	Y	-	-	-	10	Y
4A	6X40	2-4-2	0	Y	4	Y	Y	-	-	-	3	Y
4B	6X40	2-4-2	0	Y	4	Y	Y	-	-	-	10	Y
6A	6X60	2-4-2	0	-	6	Y	Y	-	-	-	-	Y
8A	6X70	EXIST	0	-	8	Y	Y	-	-	-	10	Y

4 Phase Fully Actuated SR 1483 (Walker Ave) TBS

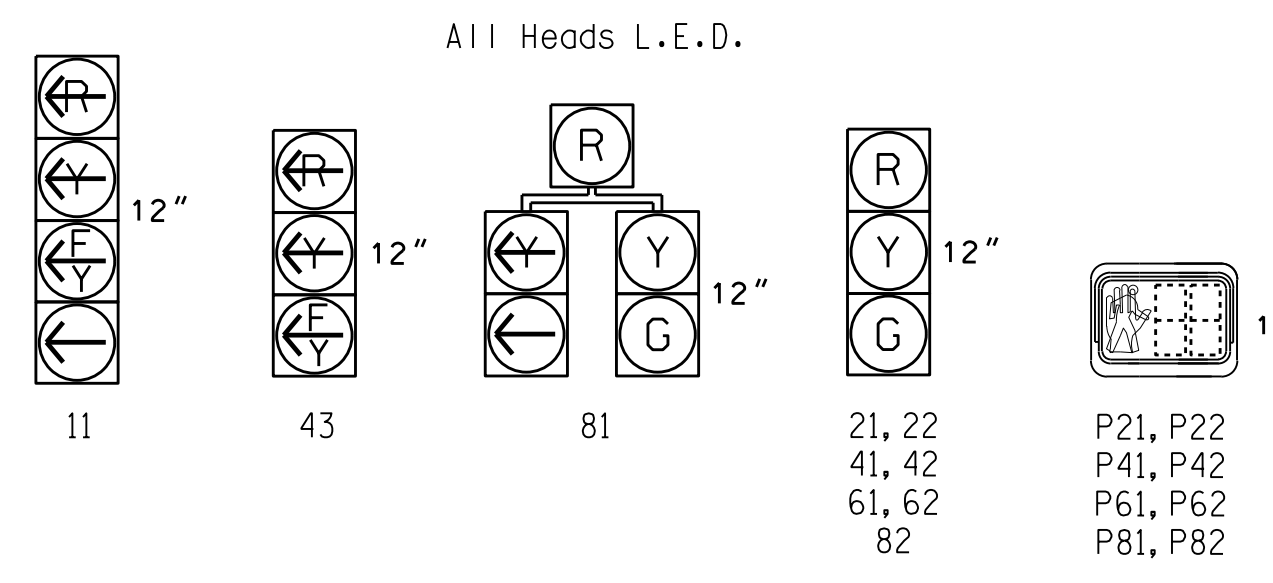
NOTES

- Refer to "Roadway Standard Drawings NCDOT" dated January 2012 and "Standard Specifications for Roads and Structures" dated January 2012.
- Do not program signal for late night flashing operation unless otherwise directed by the Engineer.
- Enable Backup Protect for phase 6 to allow the controller to clear from phase 2+6 to phase 1+6 by progressing through an all-red display.
- Phase 3 may be lagged.
- Reposition existing signal heads numbered 41, 42, and 62.
- Set all detector units to presence mode.
- Locate new cabinet so as not to obstruct sight distance of vehicles turning right on red.
- Omit "WALK" and flashing "DON'T WALK" with no pedestrian calls.
- Program pedestrian heads to countdown the flashing "Don't Walk" time only.
- Maximum times shown in timing chart are for free-run operation only. Coordinated signal system timing values supersede these values.
- Pavement markings are existing unless otherwise shown.
- Trimble Acutime 2000 (RS-232) GPS Unit used for time synchronization.

PHASING DIAGRAM DETECTION LEGEND

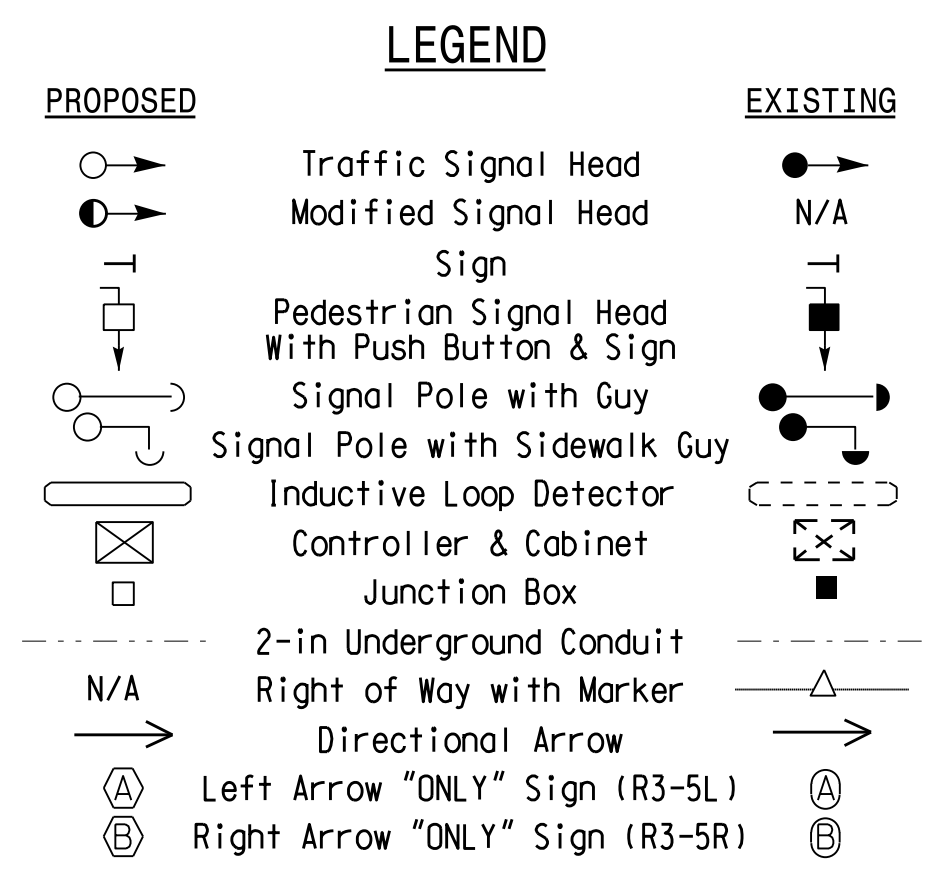
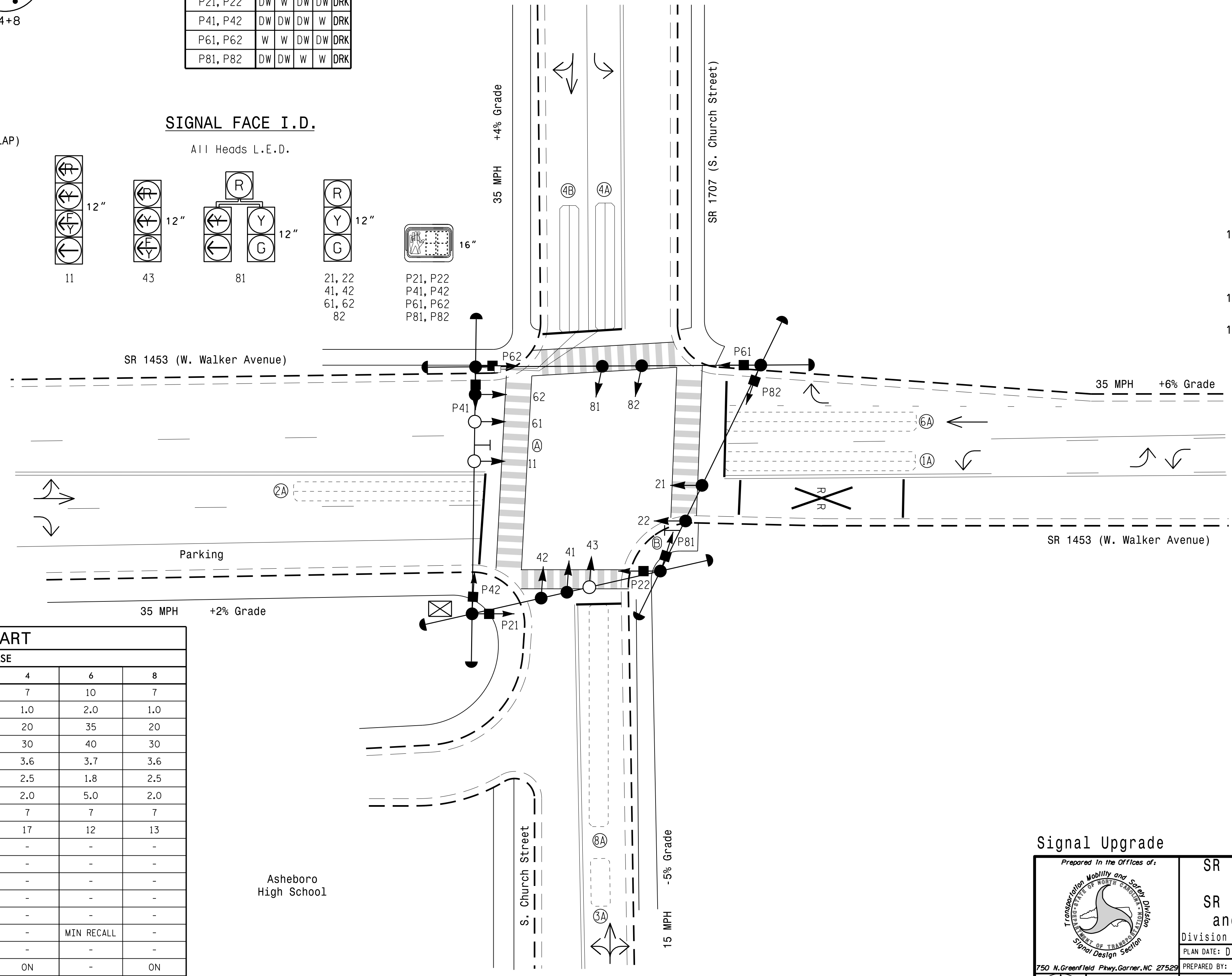


SIGNAL FACE I.D.



2070 TIMING CHART							
FEATURE	PHASE						
	1	2	3	4	6	8	
Min Green 1 *	7	10	7	7	10	7	
Extension 1 *	2.0	2.0	2.0	1.0	2.0	1.0	
Max Green 1 *	20	35	20	20	35	20	
Max Green 2 *	45	40	45	30	40	30	
Yellow Clearance	3.0	3.7	3.0	3.6	3.7	3.6	
Red Clearance	2.3	1.8	2.5	2.5	1.8	2.5	
Red Revert	2.0	5.0	2.0	2.0	5.0	2.0	
Walk 1 *	-	7	-	7	7	7	
Don't Walk 1	-	9	-	17	12	13	
Seconds Per Actuation *	-	-	-	-	-	-	
Max Variable Initial *	-	-	-	-	-	-	
Time Before Reduction *	-	-	-	-	-	-	
Time To Reduce *	-	-	-	-	-	-	
Minimum Gap	-	-	-	-	-	-	
Recall Mode	-	MIN RECALL	-	-	MIN RECALL	-	
Vehicle Call Memory	-	-	-	-	-	-	
Dual Entry	-	-	-	ON	-	ON	
Simultaneous Gap	ON	ON	ON	ON	ON	ON	

* These values may be field adjusted. Do not adjust Min Green and Extension times for phases 2 and 6 lower than what is shown. Min Green for all other phases should not be lower than 4 seconds.



Signal Upgrade

SR 1453 (W. Walker Avenue) at SR 1707 (S. Church Street) and Asheboro High School

Division 8 Randolph County Asheboro

PLAN DATE: December 2015 PREPARED BY: M.E. Giles REVIEWED BY:

750 N. Greenfield Pkwy, Garner, NC 27529

SCALE 0 20 1"=20'

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

SEAL: ROBERT J. ZIEMBA, ENGINEER, No. 026486

DATE: 1/13/2016

SIG. INVENTORY NO. 08-0200

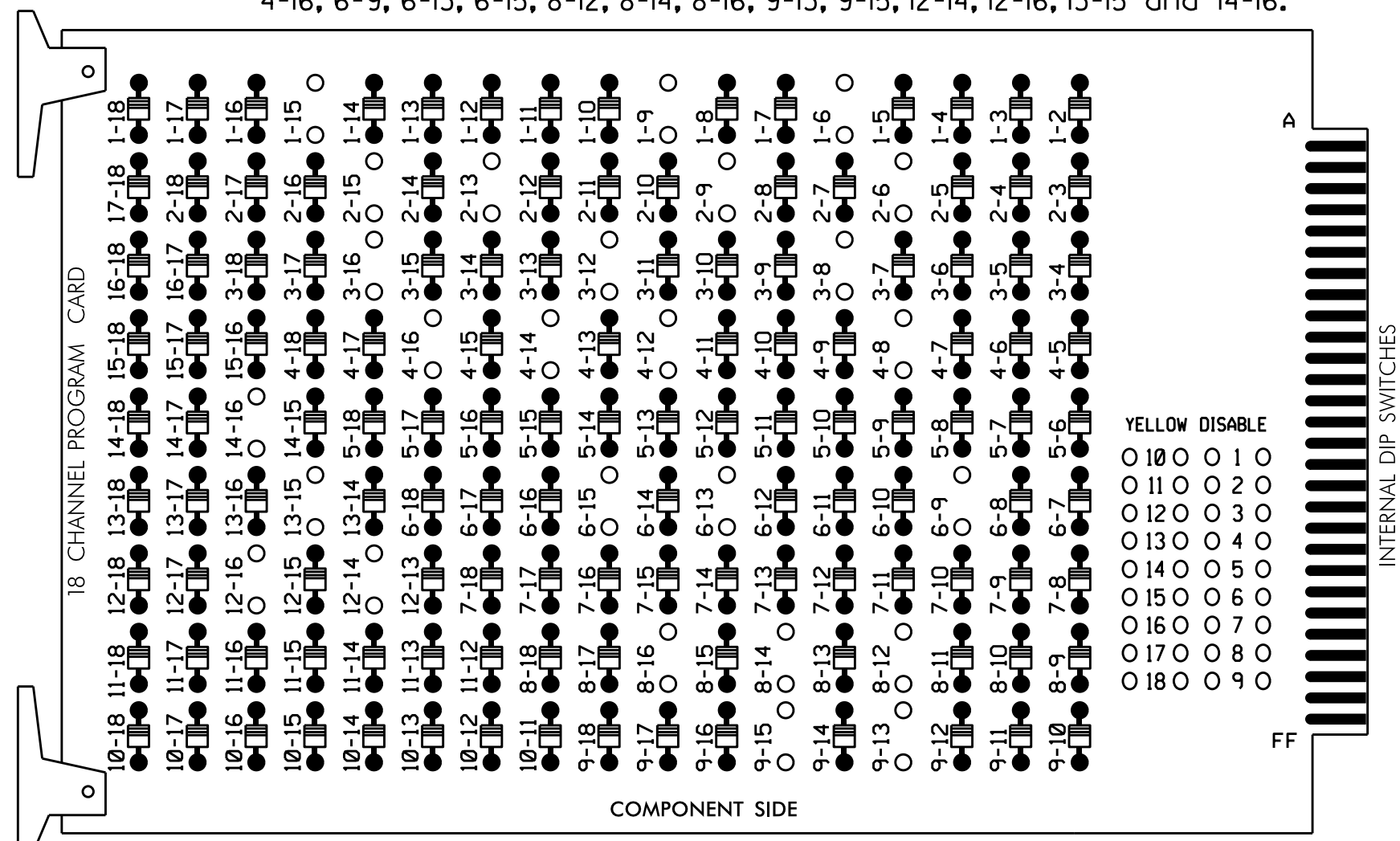
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 PZT:pergo

EDI MODEL 2018ECL-NC CONFLICT MONITOR

PROGRAMMING DETAIL

(remove jumpers and set switches as shown)

REMOVE DIODE JUMPERS 1-6, 1-9, 1-15, 2-6, 2-9, 2-13, 2-15, 3-8, 3-12, 3-16, 4-8, 4-12, 4-14, 4-16, 6-9, 6-13, 6-15, 8-12, 8-14, 8-16, 9-13, 9-15, 12-14, 12-16, 13-15 and 14-16.



REMOVE JUMPERS AS SHOWN

NOTES:

- Card is provided with all diode jumpers in place. Removal of any jumper allows its channels to run concurrently.
- Ensure jumpers SEL2-SEL5 and SEL9 are present on the monitor board.
- Ensure that Red Enable is active at all times during normal operation.
- Connect serial cable from conflict monitor to comm. port 1 of 2070 controller. Ensure conflict monitor communicates with 2070.

NOTES

- To prevent "flash-conflict" problems, insert red flash program blocks for all unused vehicle load switches in the output file. The installer shall verify that signal heads flash in accordance with the Signal Plans.
- Program phases 4 and 8 for Dual Entry.
- Enable Simultaneous Gap-Out for all phases.
- Program phases 2 and 6 for Start Up In Green.
- Program phases 2, 4, 6 and 8 for 'STARTUP PED CALL'.
- Program phases 2 and 6 for Yellow Flash and overlap 1 as Wag Overlaps.
- The cabinet and controller are part of the SR 1483 (Walker Ave) System.

EQUIPMENT INFORMATION

CONTROLLER.....2070
 CABINET.....332 /W/ AUX
 SOFTWARE.....ECONOLITE OASIS
 CABINET MOUNT.....BASE
 OUTPUT FILE POSITIONS...18 WITH AUX. OUTPUT FILE
 LOAD SWITCHES USED.....S1,S2,S3,S4,S5,S6,S8,S9,S11,S12
 AUX S1 AND AUX S5.
 PHASES USED.....1,2,3,4,6,8,2 PED,4 PED,
 6 PED and 8 PED.
 OVERLAP "A".....1+2
 OVERLAP "B".....NOT USED
 OVERLAP "C".....NOT USED
 OVERLAP "D".....8

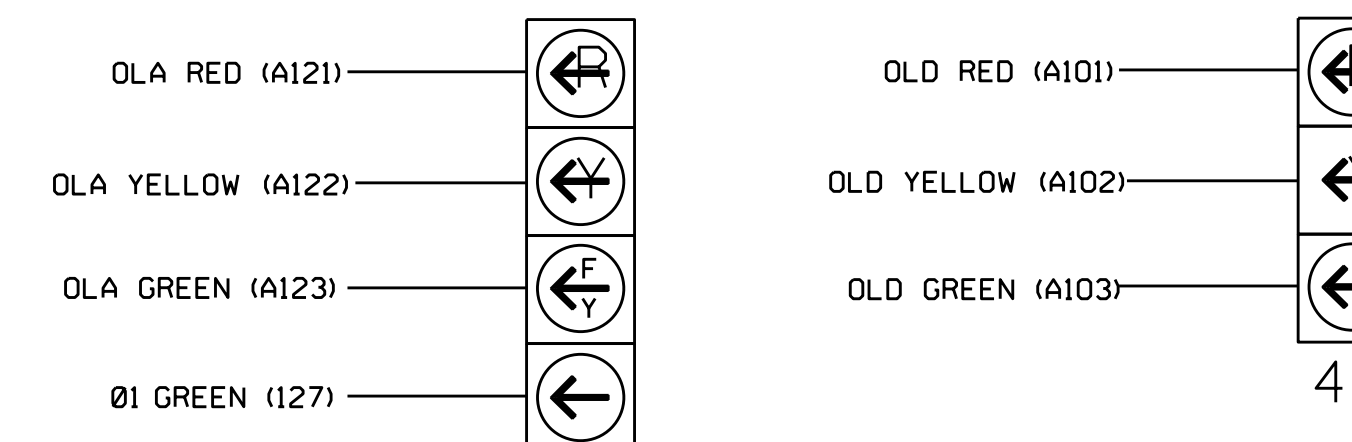
SIGNAL HEAD HOOK-UP CHART

LOAD SWITCH NO.	S1	S2	S3	S4	S5	S6	S7	S8	S9	S10	S11	S12	AUX S1	AUX S2	AUX S3	AUX S4	AUX S5	AUX S6
CMU CHANNEL NO.	1	2	13	3	4	14	5	6	15	7	8	16	9	10	17	11	12	18
PHASE	1	2	2 PED	3	4	4 PED	5	6	6 PED	7	8	8 PED	OLA	OLB	SPARE	OLC	OLD	SPARE
SIGNAL HEAD NO.	11	21,22	P21, P22	81	41,42	P41, P42	NU	61,62	P61, P62	NU	81,82	P81, P82	11	NU	NU	NU	43	NU
RED		128		*	101			134			107							
YELLOW	*	129			102			135			108							
GREEN		130			103			136			109							
RED ARROW													A121				A101	
YELLOW ARROW					117								A122				A102	
FLASHING YELLOW ARROW													A123				A103	
GREEN ARROW	127				118													
Hand icon			113		104			119		110								
Person icon			115		106			121		112								

NU = Not Used
 * Denotes install load resistor. See load resistor installation detail this sheet.
 * See pictorial of head wiring in detail below.

FYA SIGNAL WIRING DETAIL

(wire signal heads as shown)

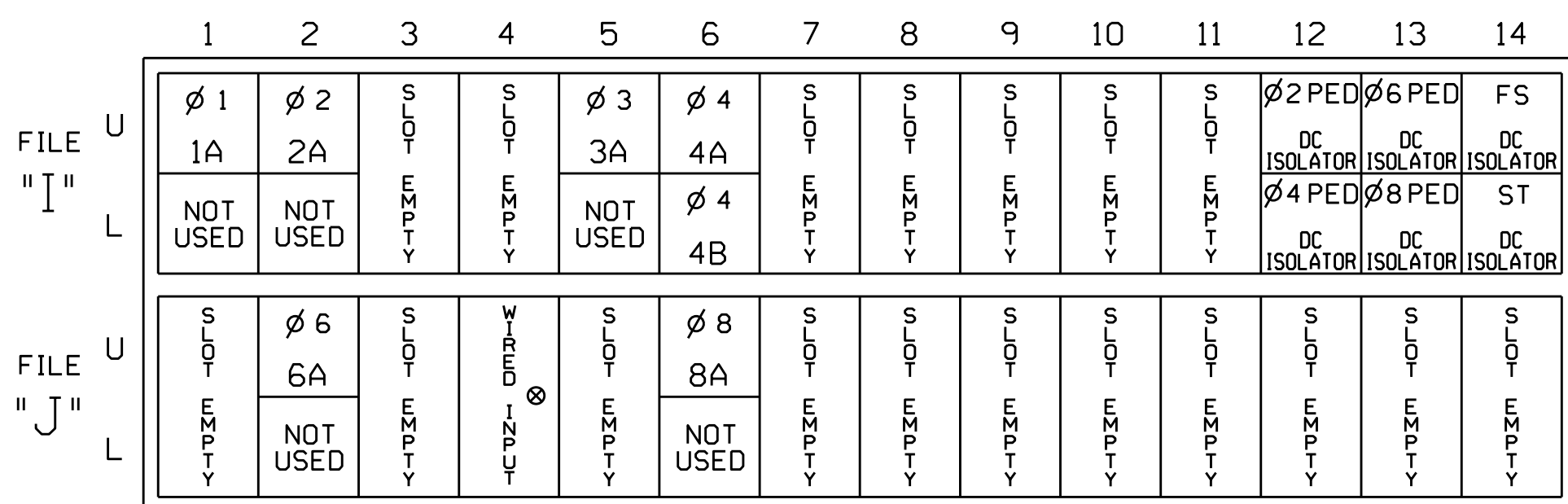


NOTE

1. The sequence display for signal head 11 requires special logic programming. See sheet 2 for programming instructions.

INPUT FILE POSITION LAYOUT

(front view)



EX.: 1A, 2A, ETC. = LOOP NO.'S

FS = FLASH SENSE
 ST = STOP TIME

⊗ Wired Input - Do not populate slot with detector card

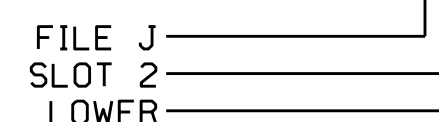
INPUT FILE CONNECTION & PROGRAMMING CHART

LOOP NO.	LOOP TERMINAL	INPUT FILE POS.	PIN NO.	INPUT ASSIGNMENT NO.	DETECTOR NO.	NEMA PHASE	CALL	EXTEND	FULL TIME DELAY	STRETCH TIME	DELAY TIME
1A ¹	TB2-1,2	I1U	56	18	1	1	Y	Y			15
	-	J4U	48	10	26	6	Y	Y			
2A	TB2-5,6	I2U	39	1	2	2	Y	Y			
3A	TB4-5,6	I5U	58	20	3	3	Y	Y			10
4A	TB4-9,10	I6U	41	3	4	4	Y	Y			3
4B	TB4-11,12	I6L	45	7	14	4	Y	Y			10
6A	TB3-5,6	J2U	40	2	6	6	Y	Y			
8A	TB5-9,10	J6U	42	4	8	8	Y	Y			10
PED PUSH BUTTONS											
P21,P22	TB8-4,6	I12U	67	29	PED 2	2 PED					
P41,P42	TB8-5,6	I12L	69	31	PED 4	4 PED					
P61,P62	TB8-7,9	I13U	68	30	PED 6	6 PED					
P81,P82	TB8-8,9	I13L	70	32	PED 8	8 PED					

NOTE:
 INSTALL DC ISOLATORS IN INPUT FILE SLOTS 112 AND 113.

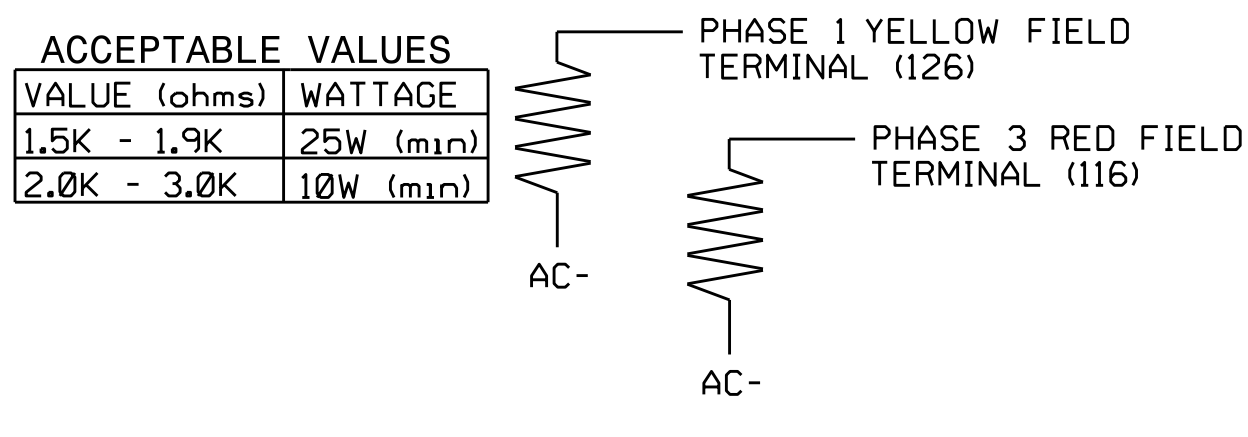
¹Add jumper from I1-W to J4-W, on rear of input file.

INPUT FILE POSITION LEGEND: J2L



LOAD RESISTOR INSTALLATION DETAIL

(install resistors as shown below)



COUNTDOWN PEDESTRIAN SIGNAL OPERATION

Countdown Ped Signals are required to display timing only during Ped Clearance Interval. Consult Ped Signal Module user's manual for instructions on selecting this feature.

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 08-0200
 DESIGNED: December 2015
 SEALED: 1-13-16
 REVISED: N/A

ELECTRICAL DETAIL SHEET 1 OF 2

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

Prepared In the Offices of:
 TRANSPORTATION MOBILITY AND SAFETY CONSULTANTS
 750 N. Greenfield Pkwy, Garner, NC 27529

SR 1453 (W. Walker Avenue) at SR 1707 (S. Church Street) and Asheboro High School

Division 8 Randolph County Asheboro

PLAN DATE: January 2016 REVIEWED BY: DTJ
 PREPARED BY: James Peterson REVIEWED BY:

REVISIONS: INIT. DATE

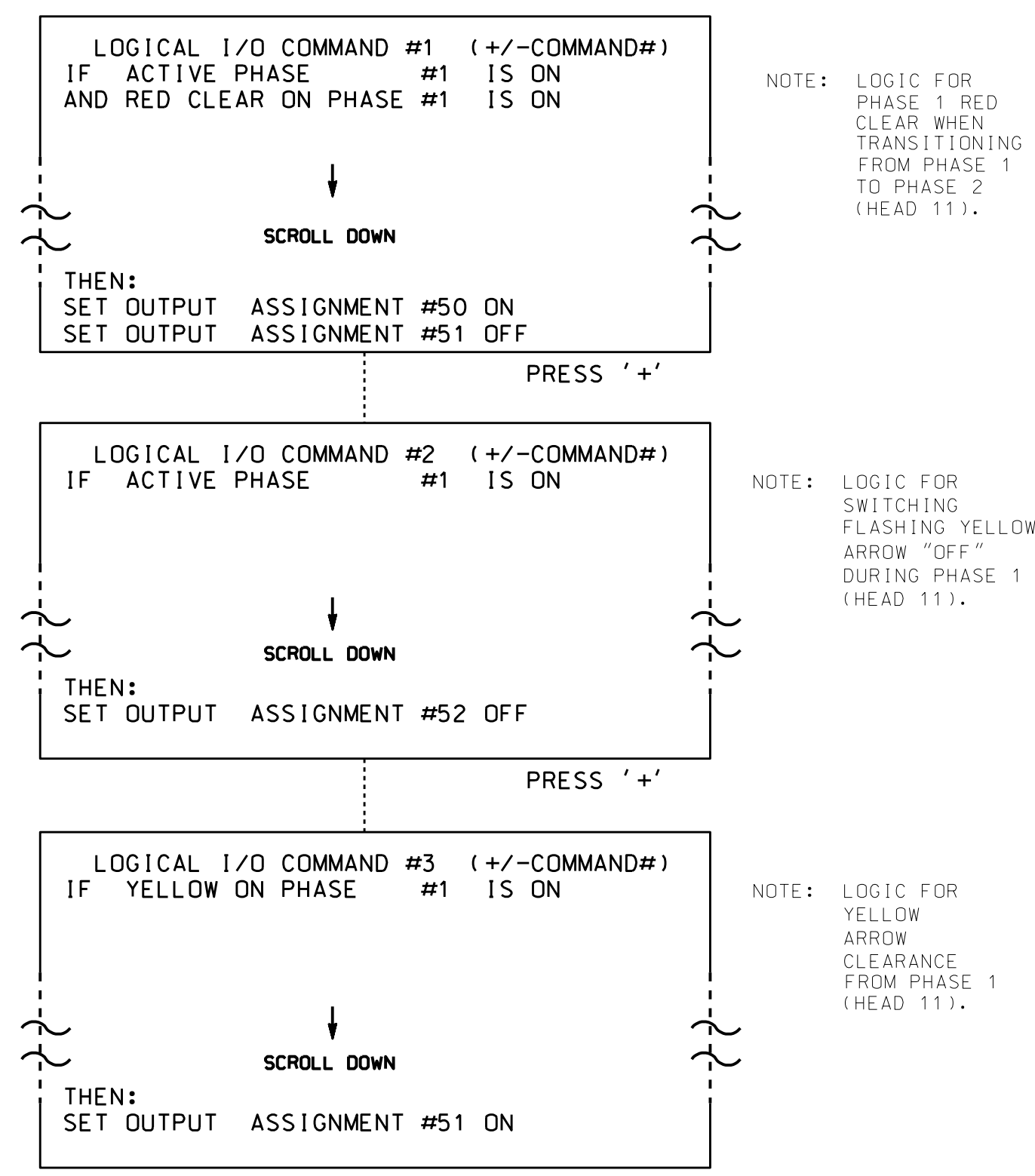
DocuSigned by: Keith M. Miras 1/28/2016

SIG. INVENTORY NO. 08-0200

LOGICAL I/O PROCESSOR PROGRAMMING DETAIL TO PRODUCE SPECIAL FYA-PPLT SIGNAL SEQUENCE

(program controller as shown below)

1. FROM MAIN MENU PRESS '2' (PHASE CONTROL), THEN '1' (PHASE CONTROL FUNCTIONS), SCROLL TO THE BOTTOM OF THE MENU AND ENABLE ACT LOGIC COMMANDS 1, 2 AND 3.
2. FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '3' (LOGICAL I/O PROCESSOR).



LOGIC I/O PROCESSOR PROGRAMMING COMPLETE

<u>OUTPUT REFERENCE SCHEDULE</u>	
USE TO INTERPRET LOGIC PROCESSOR	
OUTPUT 50 = Overlap A Red	
OUTPUT 51 = Overlap A Yellow	
OUTPUT 52 = Overlap A Green	

OVERLAP PROGRAMMING DETAIL

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS), THEN '1' (VEHICLE OVERLAP SETTINGS).

```

PAGE 1: VEHICLE OVERLAP 'A' SETTINGS
PHASE:      12345678910111213141516
VEH OVL PARENTS:  XX
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR:  - RED - YELLOW - GREEN
FLASH COLORS:  - RED - YELLOW X GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT.3-25.5 SEC)...0.0
RED CLEAR (0=PARENT.0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```

← NOTICE GREEN FLASH

PRESS '+' 3 TIMES

```

PAGE 1: VEHICLE OVERLAP 'D' SETTINGS
PHASE:      12345678910111213141516
VEH OVL PARENTS:  X
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR:  - RED - YELLOW - GREEN
FLASH COLORS:  - RED - YELLOW X GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT.3-25.5 SEC)...0.0
RED CLEAR (0=PARENT.0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```

← NOTICE GREEN FLASH

OVERLAP PROGRAMMING COMPLETE

THIS ELECTRICAL DETAIL IS FOR
THE SIGNAL DESIGN: 08-0200
DESIGNED: December 2015
SEALED: 1-13-16
REVISED: N/A


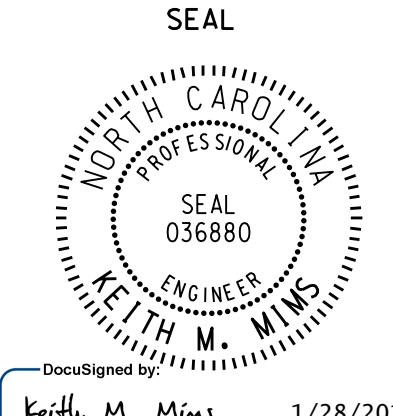
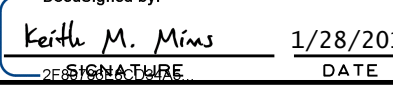
FLASHER CIRCUIT MODIFICATION DETAIL

In order to ensure that signals flash concurrently on the same approach, make the following flasher circuit changes:

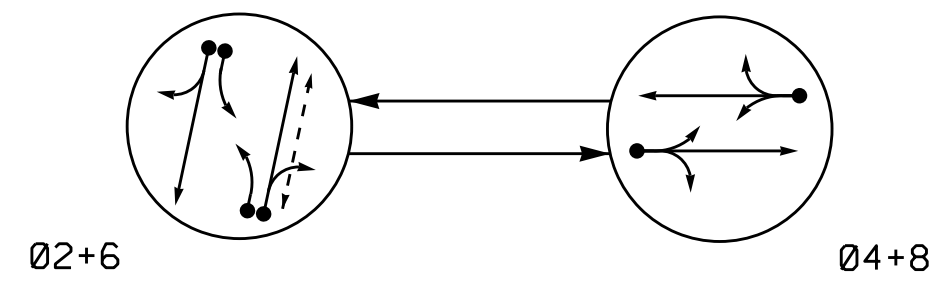
1. On rear of PDA - remove wire from Term. T2-4 and terminate on T2-2.
2. On rear of PDA - remove wire from Term. T2-5 and terminate on T2-3.
3. Remove flasher unit 2.

The changes listed above ties all phases and overlaps to flasher unit 1.

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 J.peterson

ELECTRICAL DETAIL SHEET 2 OF 2		DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED									
ELECTRICAL AND PROGRAMMING DETAILS FOR:  Prepared In the Offices of: 750 N. Greenfield Pkwy, Garner, NC 27529	SR 1453 (W. Walker Avenue) at SR 1707 (S. Church Street) and Asheboro High School Division 8 Randolph County Asheboro PLAN DATE: January 2016 REVIEWED BY: DTJ PREPARED BY: James Peterson REVIEWED BY:	SEAL  ENGINEER KEITH M. MINS									
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REVISIONS	INIT.	DATE									

PHASING DIAGRAM



PHASING DIAGRAM DETECTION LEGEND

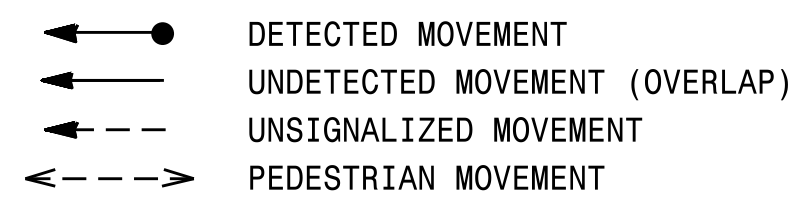
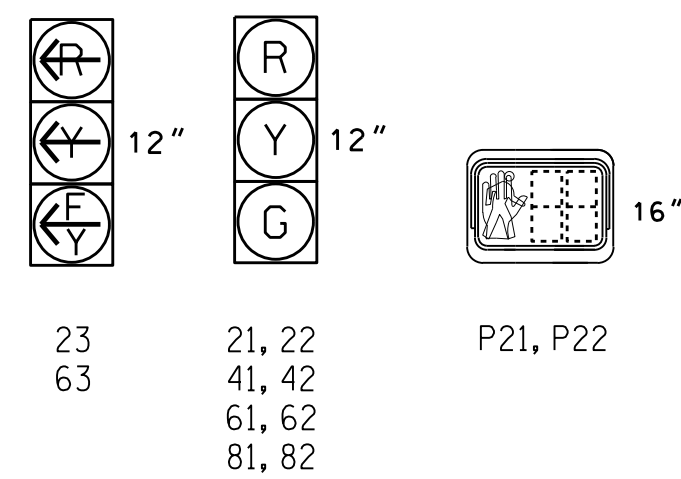


TABLE OF OPERATION

SIGNAL FACE	PHASE		
	02+6	04+8	F L
21, 22	G R Y		
23	F	-R	-Y
41, 42	R G R		
61, 62	G R Y		
63	F	-R	-Y
81, 82	R G R		
P21, P22	W	DW	DRK

SIGNAL FACE I.D.

All Heads L.E.D.



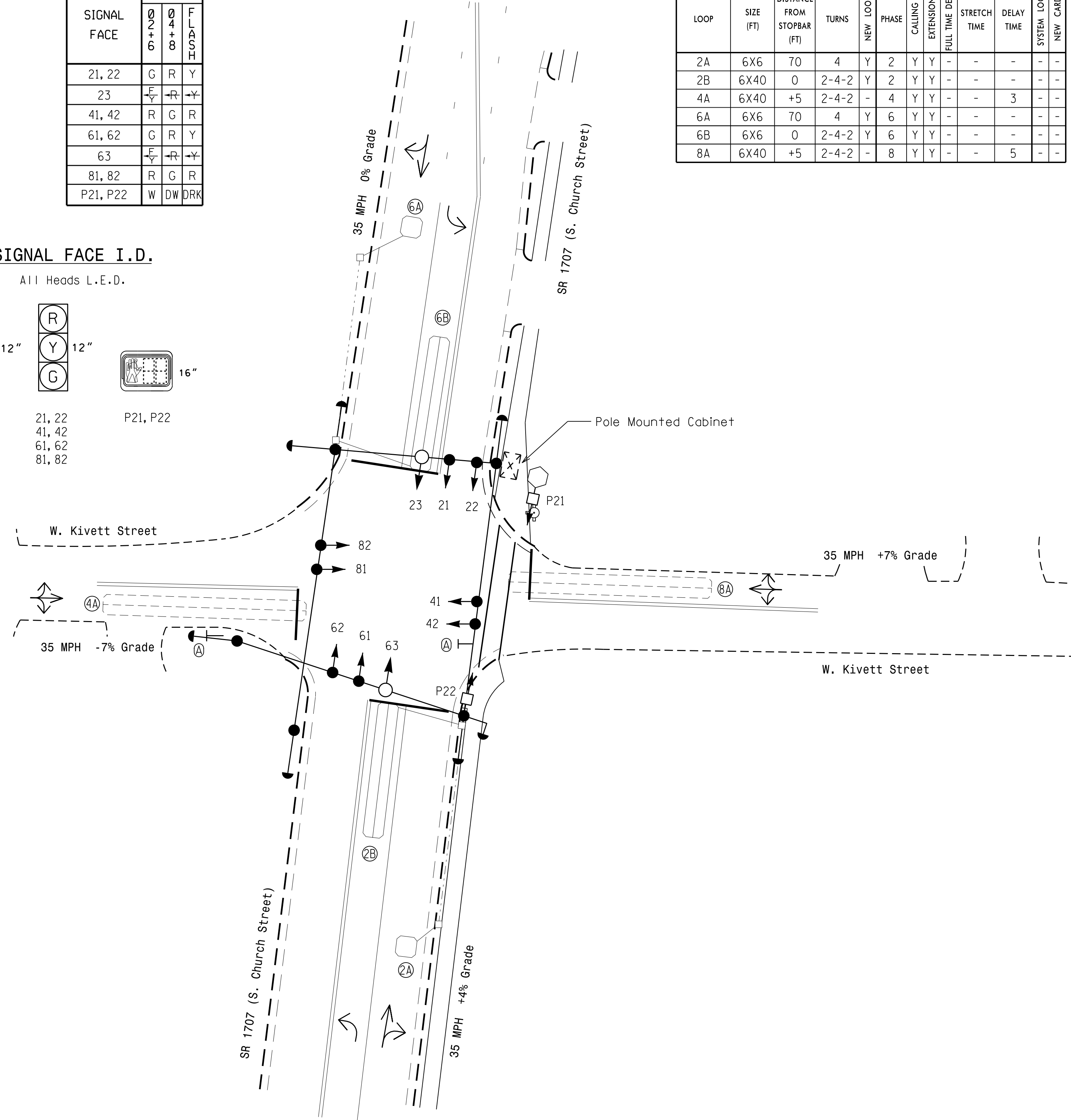
OASIS 2070 LOOP & DETECTOR INSTALLATION CHART

LOOP	SIZE (FT)	DISTANCE FROM STOPBAR (FT)	TURNS	NEW LOOP	DETECTOR PROGRAMMING					SYSTEM LOOP	NEW CARD
					PHASE	CALLING	EXTENSION	FULL TIME DELAY	STRETCH TIME		
2A	6X6	70	4	Y	2	Y	Y	-	-	-	-
2B	6X40	0	2-4-2	Y	2	Y	Y	-	-	-	-
4A	6X40	+5	2-4-2	-	4	Y	Y	-	-	3	-
6A	6X6	70	4	Y	6	Y	Y	-	-	-	-
6B	6X6	0	2-4-2	Y	6	Y	Y	-	-	-	-
8A	6X40	+5	2-4-2	-	8	Y	Y	-	-	5	-

2 Phase Fully Actuated (Isolated)

NOTES

- Refer to "Roadway Standard Drawings NCDOT" dated January 2012 and "Standard Specifications for Roads and Structures" dated January 2012.
- Do not program signal for late night flashing operation unless otherwise directed by the Engineer.
- Reposition existing heads numbered 21, 22, 61, and 62.
- Set all detector units to presence mode.
- Program controller to operate using FYA compact mode.
- Omit "WALK" and flashing "DON'T WALK" with no pedestrian calls.
- Program pedestrian heads to countdown the flashing "Don't Walk" time only.
- Pedestrian pedestals are conceptual and shown for reference only. See sheets P1-P3 for pushbutton location details.
- Pavement markings are existing unless otherwise shown.

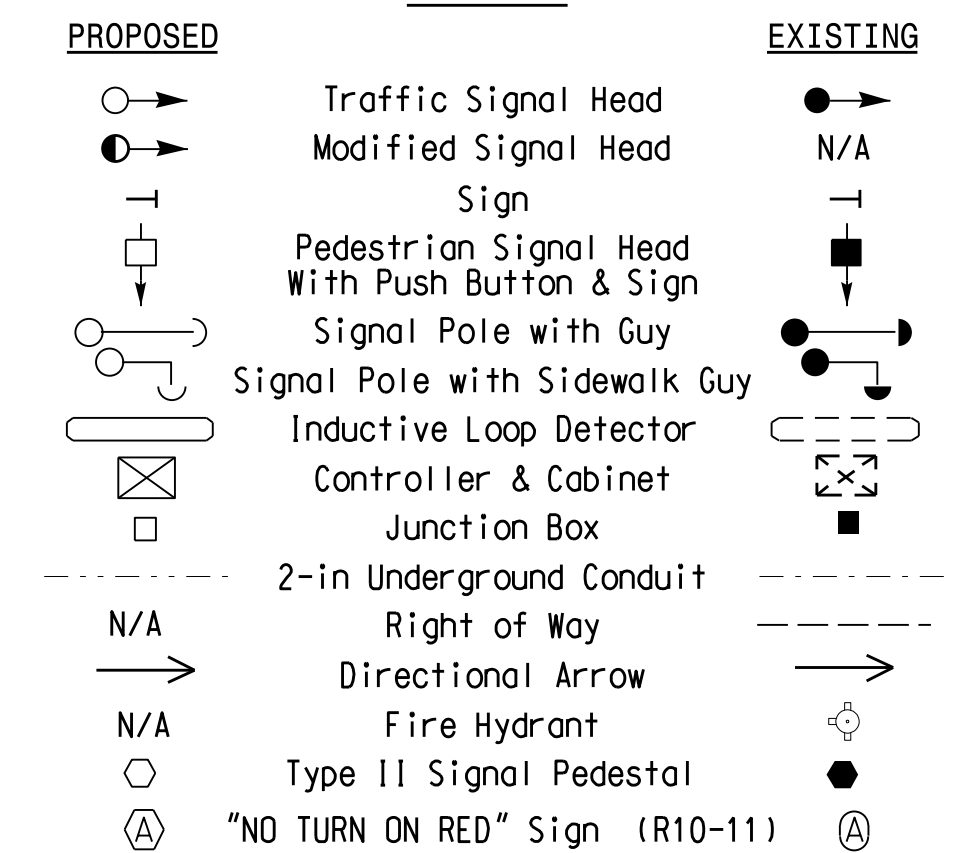


OASIS 2070 TIMING CHART

FEATURE	PHASE			
	2	4	6	8
Min Green 1 *	10	7	10	7
Extension 1 *	3.0	1.0	3.0	1.0
Max Green 1 *	45	25	45	25
Yellow Clearance	3.8	4.4	3.8	4.0
Red Clearance	1.1	1.2	1.1	1.4
Red Revert	2.0	2.0	2.0	2.0
Walk 1 *	7	-	-	-
Don't Walk 1	9	-	-	-
Seconds Per Actuation *	-	-	-	-
Max Variable Initial *	-	-	-	-
Time Before Reduction *	-	-	-	-
Time To Reduce *	-	-	-	-
Minimum Gap	-	-	-	-
Recall Mode	MIN RECALL	-	MIN RECALL	-
Vehicle Call Memory	YELLOW	-	YELLOW	-
Dual Entry	-	ON	-	ON
Simultaneous Gap	ON	ON	ON	ON

* These values may be field adjusted. Do not adjust Min Green and Extension times for phases 2 and 6 lower than what is shown. Min Green for all other phases should not be lower than 4 seconds.

LEGEND



Signal Upgrade

Prepared In the Offices of:

 750 N. Greenfield Pkwy, Garner, NC 27529

SR 1707 (S. Church Street) at W. Kivett Street

Division 8 Randolph County Asheboro

PLAN DATE: December 2015 REVIEWED BY: M.E. Giles

REVISIONS: _____ INIT. DATE

1/13/2016

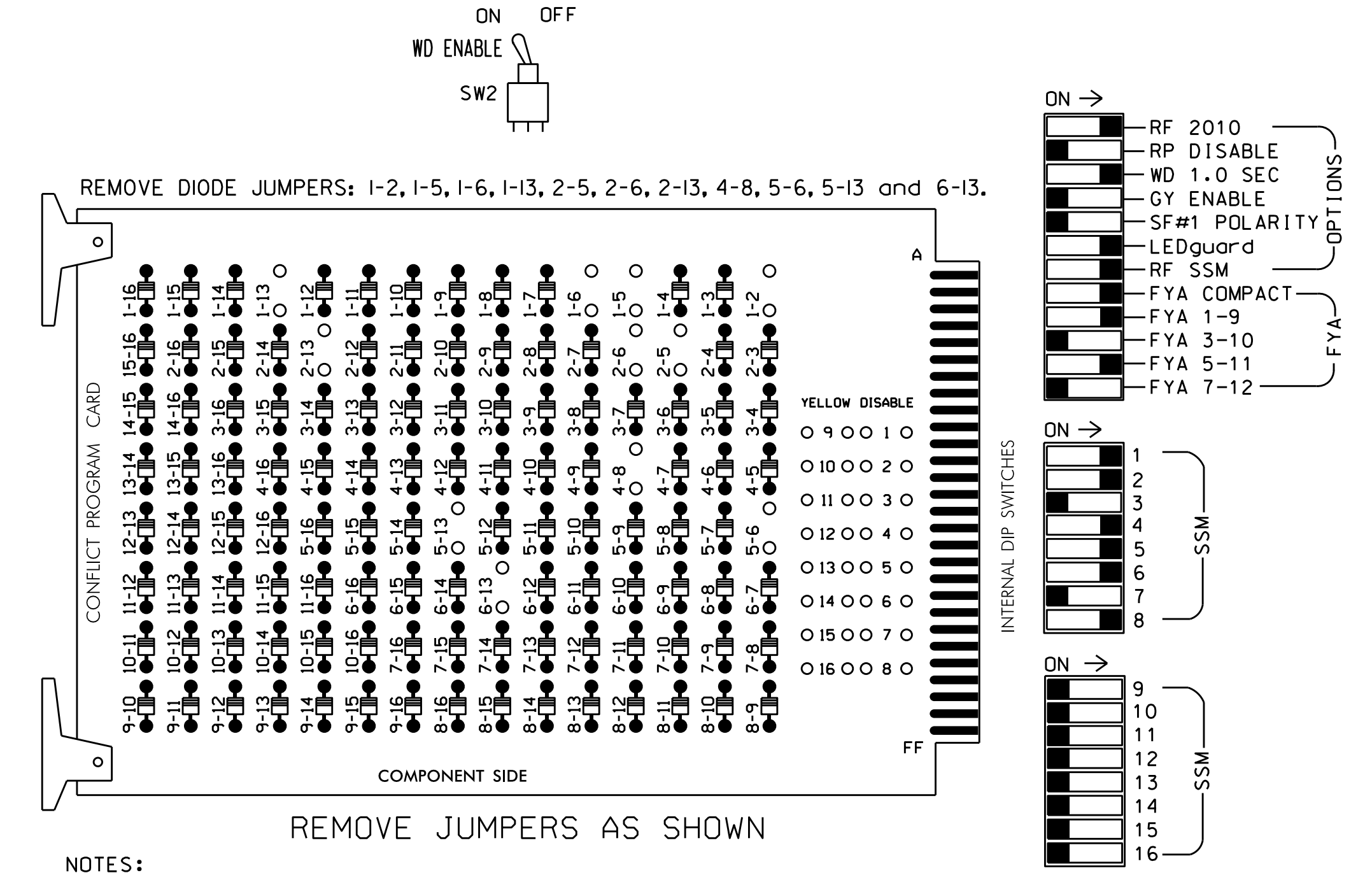
SIG. INVENTORY NO. 08-0198

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

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EDI MODEL 2010ECL-NC CONFLICT MONITOR PROGRAMMING DETAIL

(remove jumpers and set switches as shown)



NOTES

- To prevent "flash-conflict" problems, insert red flash program blocks for all unused vehicle load switches in the output file. The installer shall verify that signal heads flash in accordance with the Signal Plans.
- Program phases 4 and 8 for Dual Entry.
- Enable Simultaneous Gap-Out for all phases.
- Program phases 2 and 6 for Start Up In Green.
- Program phase 2 for 'STARTUP PED CALL'.
- Program phases 2 and 6 for Yellow Flash, and overlaps 1 as Wag Overlaps.

EQUIPMENT INFORMATION

CONTROLLER.....2070
 CABINET.....336
 SOFTWARE.....ECONOLITE OASIS
 CABINET MOUNT.....POLE
 OUTPUT FILE POSITIONS...12
 LOAD SWITCHES USED.....S1,S2,S2P,S4,S5,S6,S8.
 PHASES USED.....2,4,6,8,2 PED
 OVERLAP "A".....2
 OVERLAP "B".....NOT USED
 OVERLAP "C".....6
 OVERLAP "D".....NOT USED

SIGNAL HEAD HOOK-UP CHART

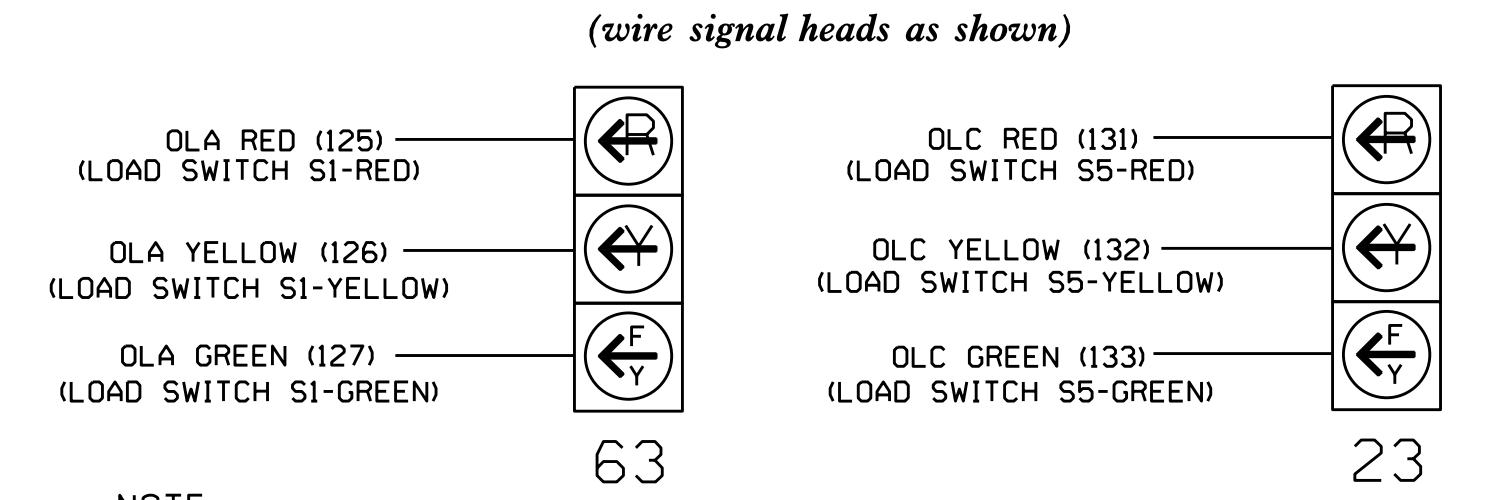
LOAD SWITCH NO.	S1	S2	S2P	S3	S4	S4P	S5	S6	S6P	S7	S8	S8P
PHASE	OLA	2	2 PED	3	4	4 PED	OLC	6	6 PED	7	8	8 PED
SIGNAL HEAD NO.	63	21,22	P21, P22	NU	41,42	NU	23	61,62	NU	NU	81,82	NU
RED		128			101			134			107	
YELLOW		129			102			135			108	
GREEN		130			103			136			109	
RED ARROW	125							131				
YELLOW ARROW	126							132				
FLASHING YELLOW ARROW	127							133				
GREEN ARROW												
Hand												113
Person												115

NU = Not Used

*See pictorial of head wiring in detail below.

NOTE: Load Switches S1, S5 require output remapping. See sheets 2 and 3 of this electrical detail for instructions.

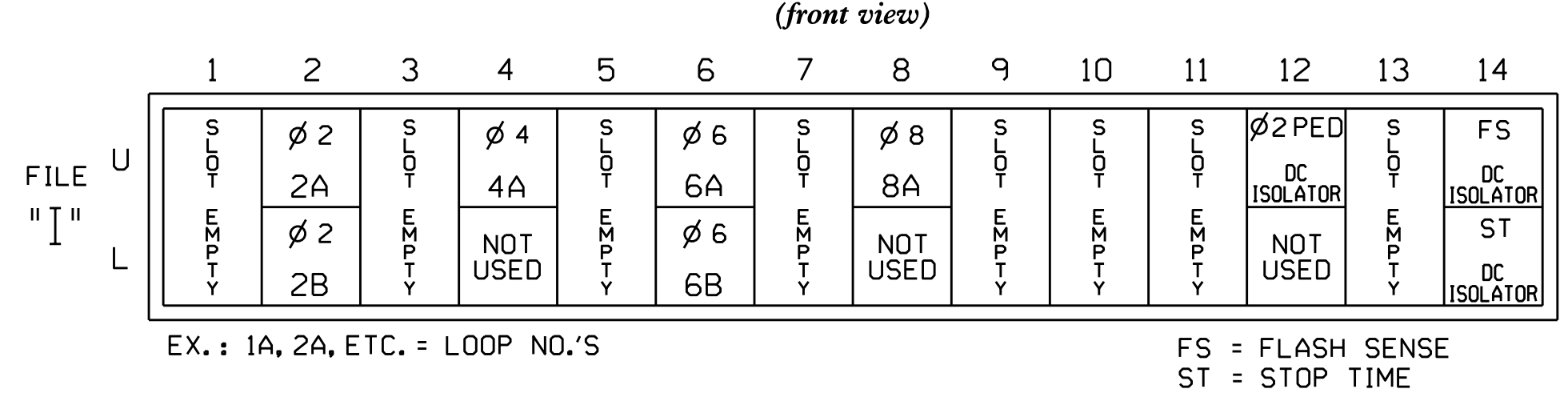
3 SECTION FYA SIGNAL WIRING DETAIL



NOTE

- The sequence display for these signal requires special output remapping. See sheets 2 and 3 for programming instructions.

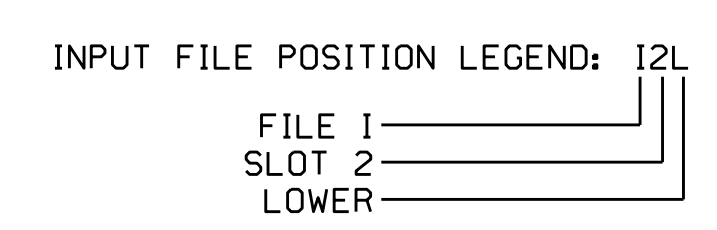
INPUT FILE POSITION LAYOUT



INPUT FILE CONNECTION & PROGRAMMING CHART

LOOP NO.	LOOP TERMINAL	INPUT FILE POS.	PIN NO.	INPUT ASSIGNMENT NO.	DETECTOR NO.	NEMA PHASE	CALL	EXTEND	FULL TIME DELAY	STRETCH TIME	DELAY TIME
2A	TB21-3,4	I2U	39	1	2	2	Y	Y			
2B	TB23-3,4	I2L	43	5	12	2	Y	Y			
4A	TB21-7,8	I4U	41	3	4	4	Y	Y			3
6A	TB21-11,12	I6U	40	2	6	6	Y	Y			
6B	TB23-11,12	I6L	44	6	16	6	Y	Y			
8A	TB22-1,2	I8U	42	4	8	8	Y	Y			5
PED PUSH BUTTONS											
P21,P22	TB22-9,10	I12U	67	29	PED 2	2 PED					

NOTE: INSTALL DC ISOLATORS IN INPUT FILE SLOT I12.



NOTE: Ensure the wire connected to pin 13 on the conflict monitor edge connector (CMU-13) is not connected to anything. The end of this wire should be insulated and bundled for optional use. On some cabinets this wire is connected to a keyed plug. If connected to a keyed plug, ensure this plug is not connected to anything.

COUNTDOWN PEDESTRIAN SIGNAL OPERATION

Countdown Ped Signals are required to display timing only during Ped Clearance Interval. Consult Ped Signal Module user's manual for instructions on selecting this feature.

Electrical and Programming Details For:

Prepared In the Offices of:

750 N. Greenfield Pkwy, Garner, NC 27529

SR 1707 (S. Church St.) at W. Kivett St.

Division 8 Randolph County Asheboro

PLAN DATE: January 2016 REVIEWED BY: DTJ

PREPARED BY: James Peterson REVIEWED BY:

REVISIONS INIT. DATE

Seal of North Carolina Professional Engineer Keith M. Mins

DocuSigned by: Keith M. Mins 1/28/2016

SIG. INVENTORY NO. 08-0198

08-0198-2016_01-26
 S:\IT\501\15_Signal\work\080198_sm.ele_xxx.dgn
 J.peterson

FYA SIGNAL OUTPUT REMAPPING ASSIGNMENT PROGRAMMING DETAIL FOR SIGNAL HEAD 63

(program controller as shown below)

STEP 1

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS), WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION, ENTER "14"

```
PAGE:1 C1 PIN:16 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....14
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASHER.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:16 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...1
SELECT COLOR(0=RED,1=YEL,2=GRN)...0
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

PRESS "+" KEY FOR OUTPUT 15

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:16 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....14
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASHER.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

STEP 2

```
PAGE:1 C1 PIN:17 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....15
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASHER.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:17 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...1
SELECT COLOR(0=RED,1=YEL,2=GRN)...1
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

PRESS "+" KEY FOR OUTPUT 16

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:17 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....15
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASHER.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

STEP 3

```
PAGE:1 C1 PIN:18 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....16
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASHER.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:18 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...1
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:18 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....16
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASHER.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

OUTPUT PROGRAMMING FOR HEAD 63 COMPLETE

OVERLAP PROGRAMMING DETAIL

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS), THEN '1' (VEHICLE OVERLAP SETTINGS).

```
PAGE 1: VEHICLE OVERLAP 'A' SETTINGS
PHASE: :1234567891011213141516
VEH OVL PARENTS: X
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: RED YELLOW GREEN
FLASH COLORS: RED YELLOW X GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
```

← NOTICE GREEN FLASH

PRESS '+' TWICE

```
PAGE 1: VEHICLE OVERLAP 'C' SETTINGS
PHASE: :1234567891011213141516
VEH OVL PARENTS: X
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: RED YELLOW GREEN
FLASH COLORS: RED YELLOW X GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
```


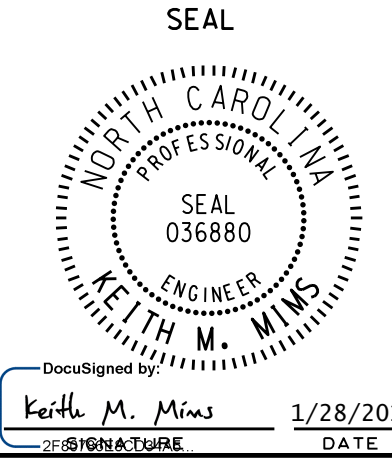
← NOTICE GREEN FLASH

OVERLAP PROGRAMMING COMPLETE

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 08-0198
DESIGNED: December 2015
SEALED: 1-13-16
REVISED: N/A

Electrical Detail - Sheet 2 of 3

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

	DETAILS FOR: SR 1707 (S. Church St.) at W. Kivett St.		
	Prepared In the Offices of: James Peterson 750 N. Greenfield Pkwy, Garner, NC 27529	Division 8 Randolph County Asheboro	
PLAN DATE: January 2016 REVIEWED BY: DTJ		PREPARED BY: James Peterson REVIEWED BY:	
REVISIONS		INIT.	DATE
SIG. INVENTORY NO. 08-0198		DATE	

08-0198-2016_07-27
 S:\ITS\ASST\ITS_Sig\m\work\output\sig_m\m\eter\son\080198_sig_ele_xxx.dgn
 J.peterson

FYA SIGNAL OUTPUT REMAPPING ASSIGNMENT PROGRAMMING DETAIL FOR SIGNAL HEAD 23

(program controller as shown below)

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS). WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION, ENTER "30"

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

STEP 1

```

PAGE:1 C1 PIN:32 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....30
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:32 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...0
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

```

PAGE:1 C1 PIN:32 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....30
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

PRESS "+" KEY FOR OUTPUT 31

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

STEP 2

```

PAGE:1 C1 PIN:33 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....31
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:33 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...1
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

```

PAGE:1 C1 PIN:33 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....31
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

PRESS "+" KEY FOR OUTPUT 32

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

STEP 3

```

PAGE:1 C1 PIN:34 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....32
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:34 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

```

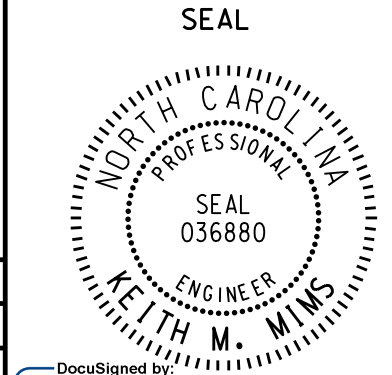
PAGE:1 C1 PIN:34 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....32
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

OUTPUT PROGRAMMING FOR HEAD 23 COMPLETE

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 08-0198
DESIGNED: December 2015
SEALED: 1-13-16
REVISED: N/A

Electrical Detail - Sheet 3 of 3

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

ELECTRICAL AND PROGRAMMING DETAILS FOR:		SEAL
Prepared in the Offices of:		
SR 1707 (S. Church St.) at W. Kivett St.		
Division 8	Randolph County	Asheboro
PLAN DATE: January 2016	REVIEWED BY: DTJ	
PREPARED BY: James Peterson	REVIEWED BY:	
REVISIONS	INIT.	DATE

DocuSign by
Keith M. Mims 1/28/2016
DATE

SIG. INVENTORY NO. 08-0198

28-JAN-2016 07:38 S:\MITSUMITSU\SIGNALS\work\pgr\pgr\51g_MonPeterson\080198_sml.e...xxx.dgn JPeterson

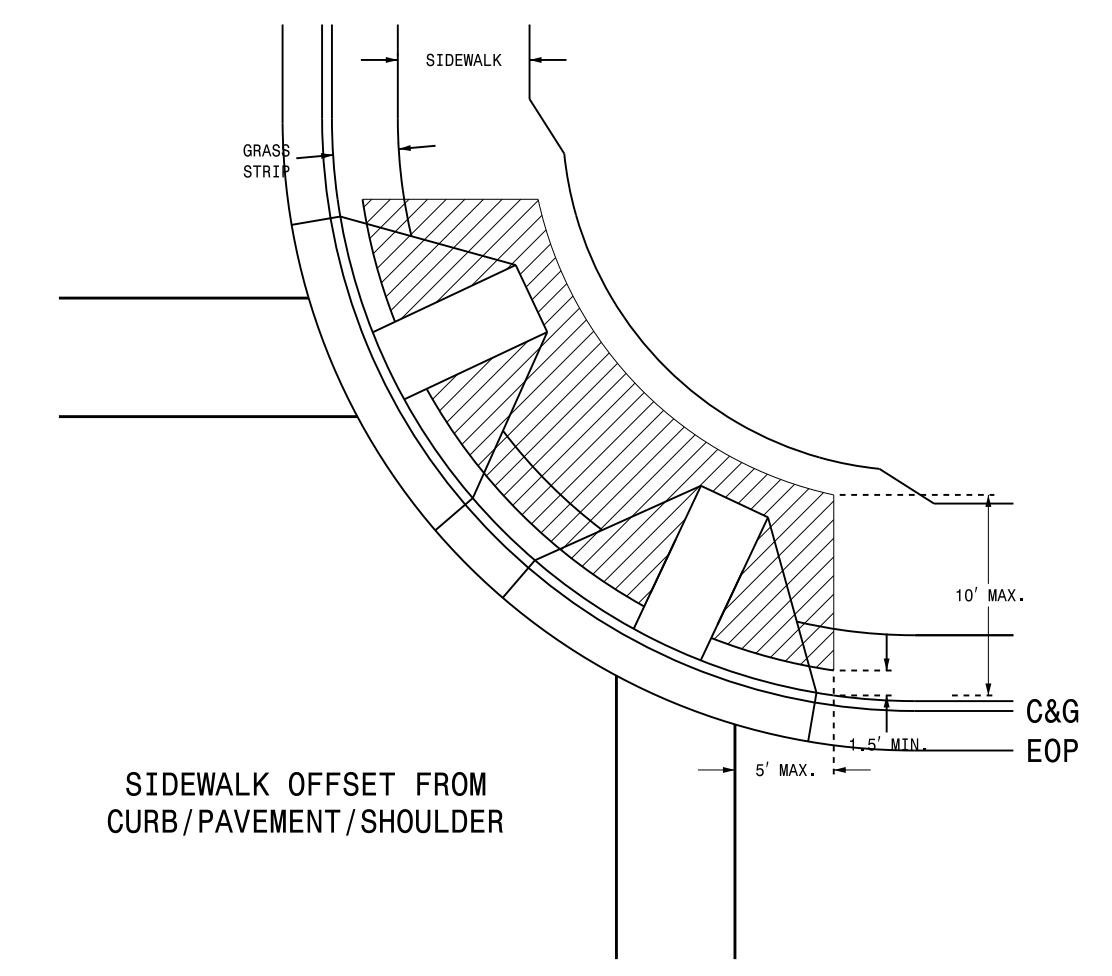
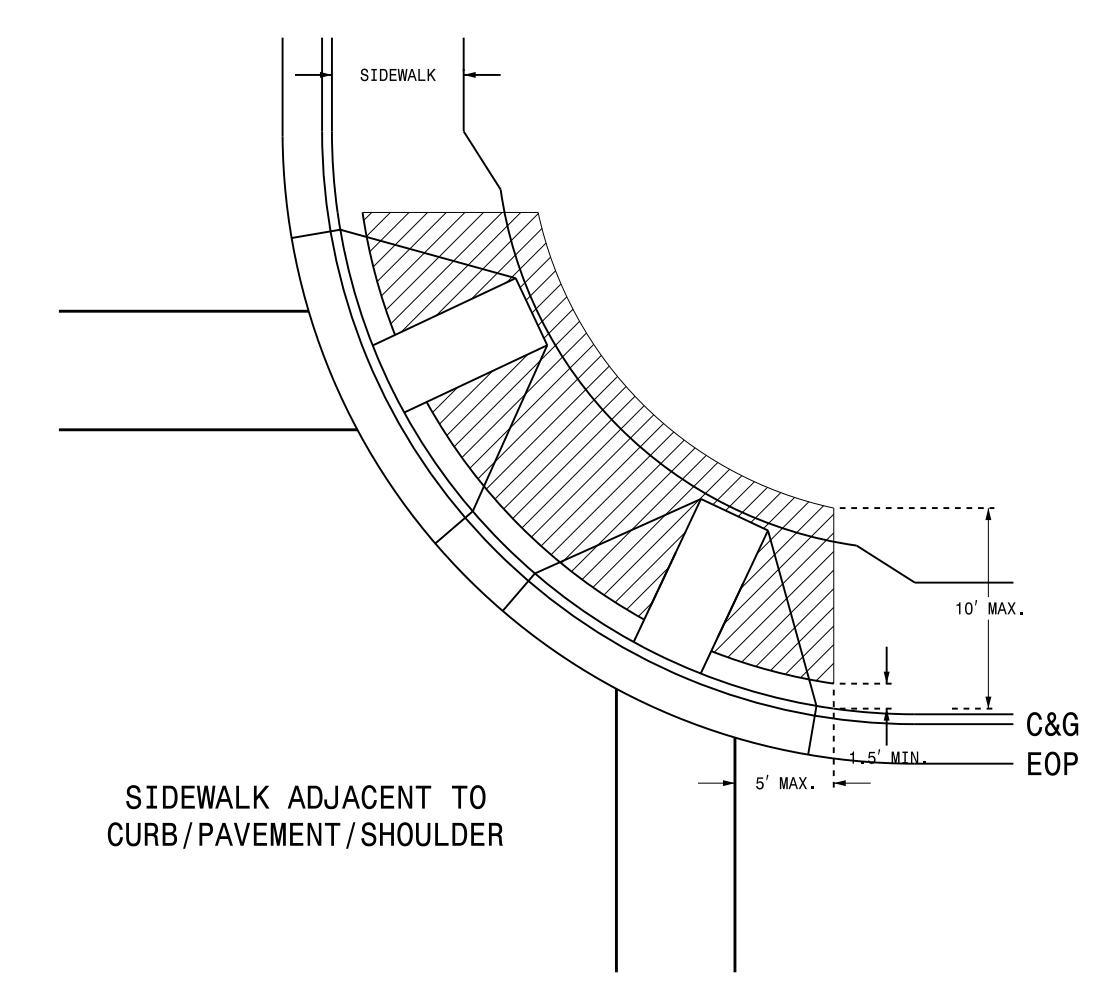
STATE OF NORTH CAROLINA
DEPT. OF TRANSPORTATION
DIVISION OF HIGHWAYS
RALEIGH, N.C.

06-14

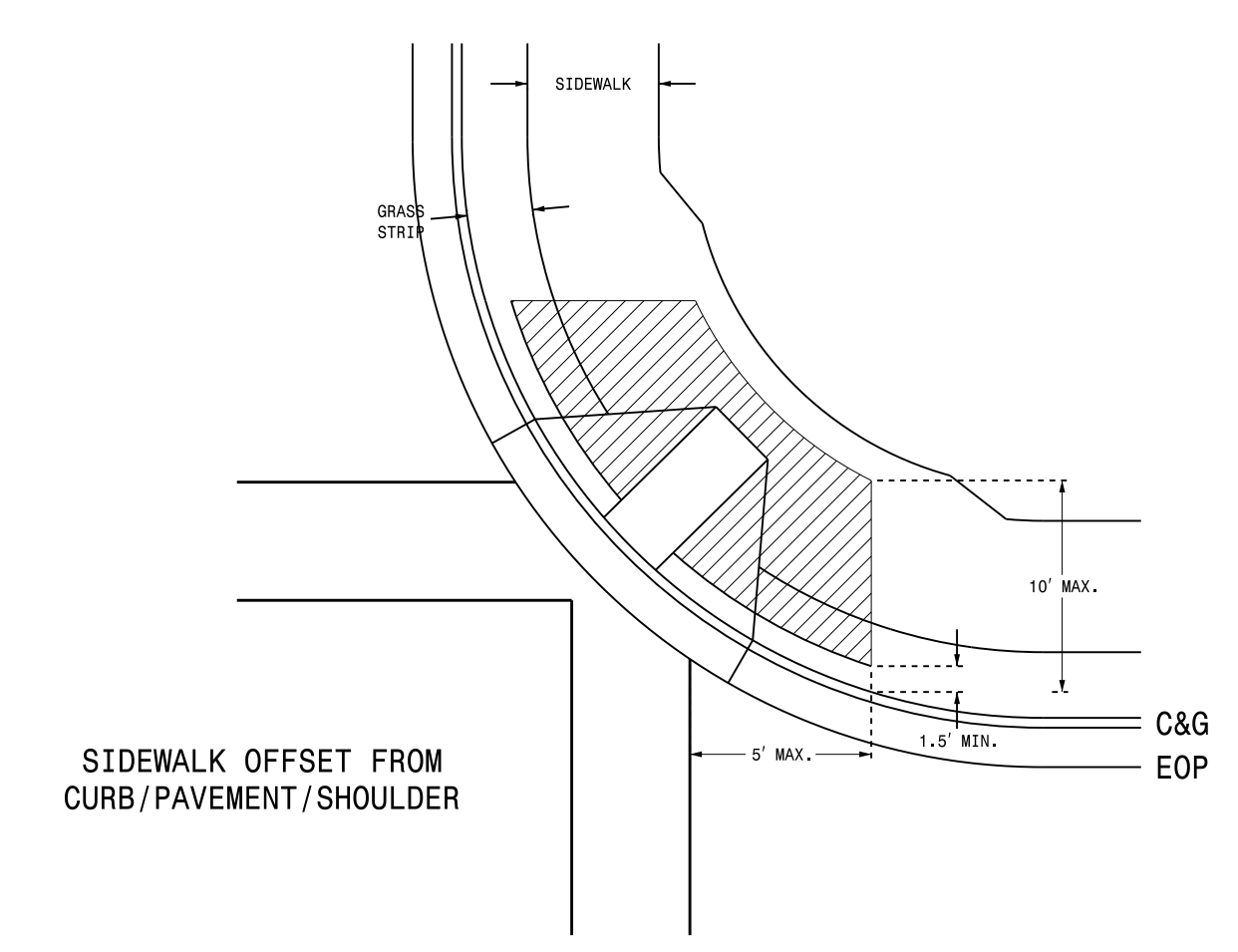
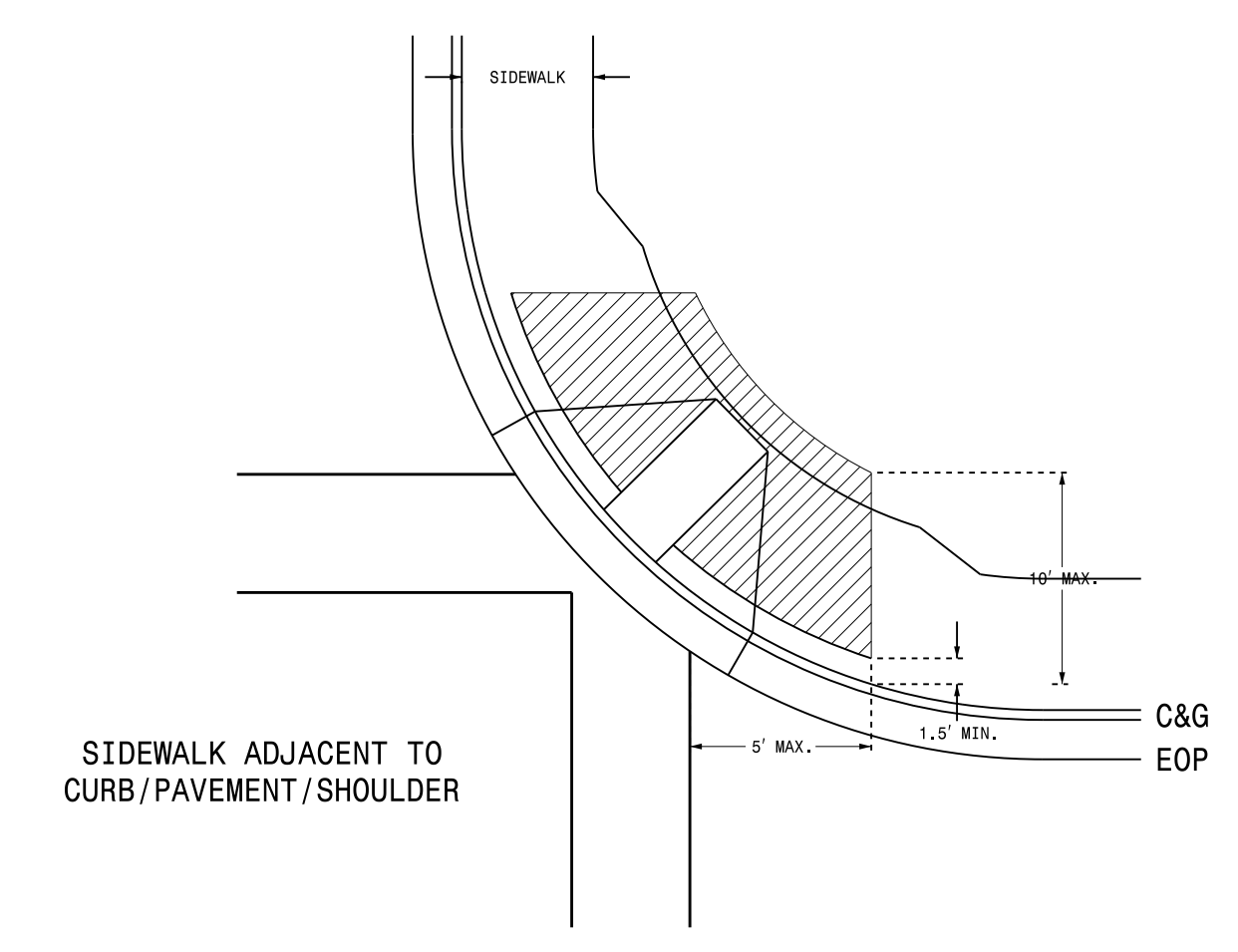
ENGLISH DETAIL DRAWING FOR
PEDESTRIAN PUSHBUTTON LOCATIONS
PLACEMENT DETAIL

SHEET 1 OF 3
1705D01

PUSHBUTTON PLACEMENT
SEPARATE CURB RAMPS



PUSHBUTTON PLACEMENT
SHARED CURB RAMP



- NOTES**
1. Pushbutton pedestals should not be located further than 10 feet from the edge of curb, shoulder, or pavement.
 2. The face of the pushbutton should be parallel to the applicable crosswalk.
 3. Separate pushbuttons used on the same corner should be separated by a distance of at least 10 feet.
 4. Pushbuttons shall be installed adjacent to a level surface with a maximum reach distance of 10 inches.
 5. Maintain 4 feet of clearance around pedestal if located in sidewalk.
 6. Refer to section 1705 of the 2012 NCDOT Roadway Standard Drawings for Pushbutton Assembly details.
 7. Refer to section 1743 of the 2012 NCDOT Roadway Standard Drawings for Pedestal details.
 8. Contact Division Traffic Engineer for pushbutton location approval prior to installation.
 9. Curb ramps are for symbolic use only and may not reflect actual design or field conditions.

PROPOSED	LEGEND
	Signal Pole
	Type I Pushbutton Post
	Type II Signal Pedestal
	Pushbutton & Sign
	Pedestrian Signal Head
	Curb Ramp
	Pushbutton Location Area

STATE OF NORTH CAROLINA
DEPT. OF TRANSPORTATION
DIVISION OF HIGHWAYS
RALEIGH, N.C.

06-14

ENGLISH DETAIL DRAWING FOR
PEDESTRIAN PUSHBUTTON LOCATIONS
PLACEMENT DETAIL

SHEET 1 OF 3
1705D01

See Plate for Title

Prepared in the Offices of:

750 N. Greenfield Parkway
Garner, NC 27529

SEAL

DocuSigned by:
Robert J. Ziemba
18084828744604

SIGNATURE

6/17/2014
DATE

06-AUG-2014 16:37
 S:\ITS\ASU\ITS_Signal\Signal Design\Section\Central_Regional\Rob's Files\Red Stds\Pushbutton Drawings\Pushbutton Place Drawings\20140617.dgn
 rz1emba

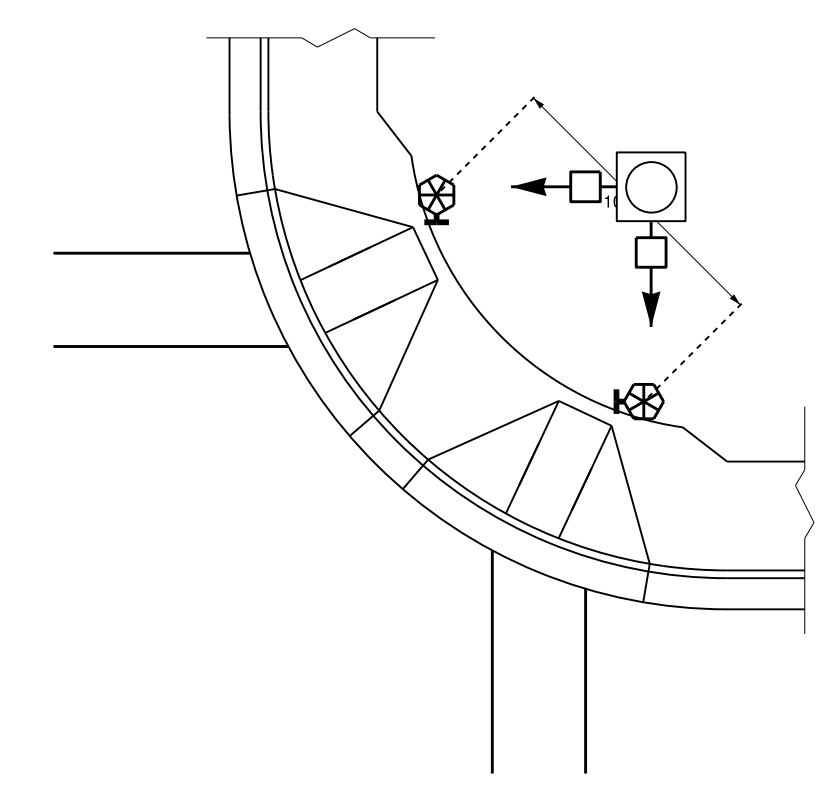
STATE OF NORTH CAROLINA
DEPT. OF TRANSPORTATION
DIVISION OF HIGHWAYS
RALEIGH, N.C.

06-14

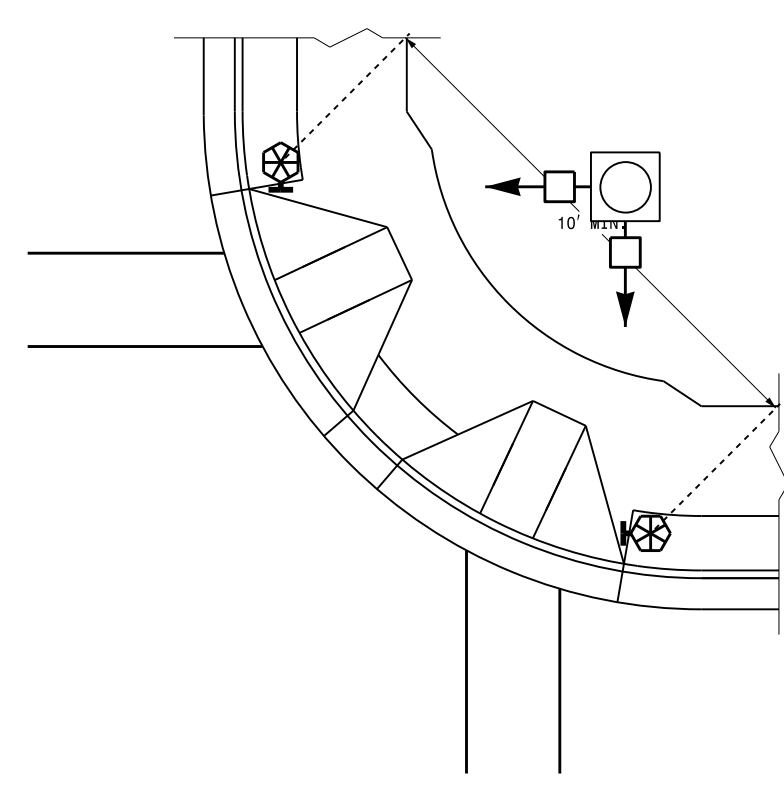
ENGLISH DETAIL DRAWING FOR
PEDESTRIAN PUSHBUTTON LOCATIONS
PLACEMENT DETAIL

SHEET 2 OF 3
1705D01

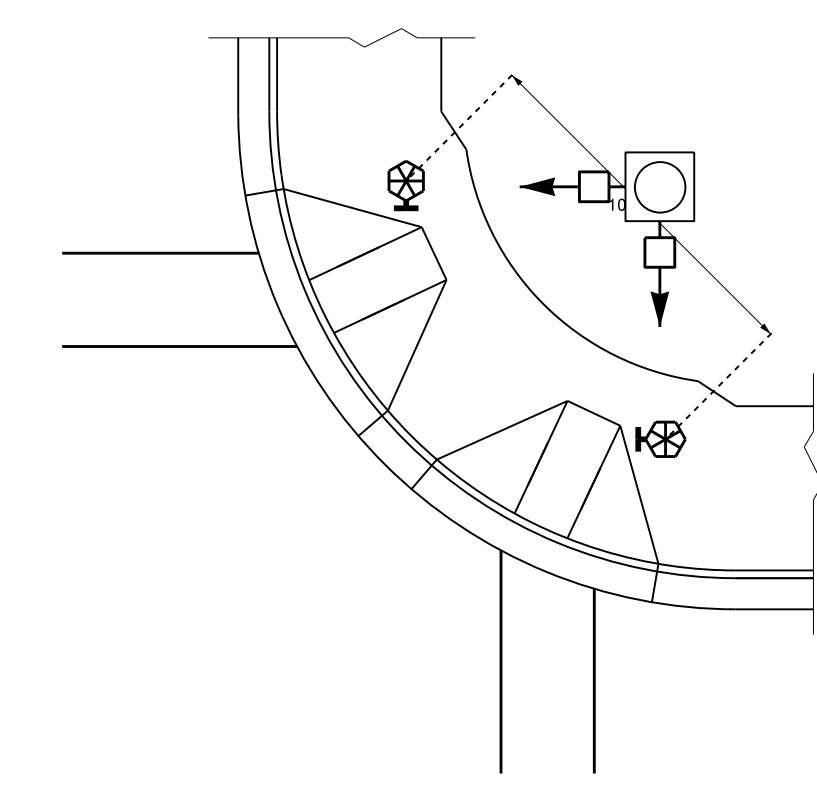
TYPICAL PUSHBUTTON LOCATIONS (CASE I)
SEPARATE CURB RAMPS W/ TYPE I PEDESTALS



BACK OF SIDEWALK IS WITHIN 10'
OF CURB OR PAVEMENT/SHOULDER



GRASS STRIP PLACEMENT IF BACK
OF SIDEWALK EXCEEDS 10' FROM
CURB OR PAVEMENT/SHOULDER

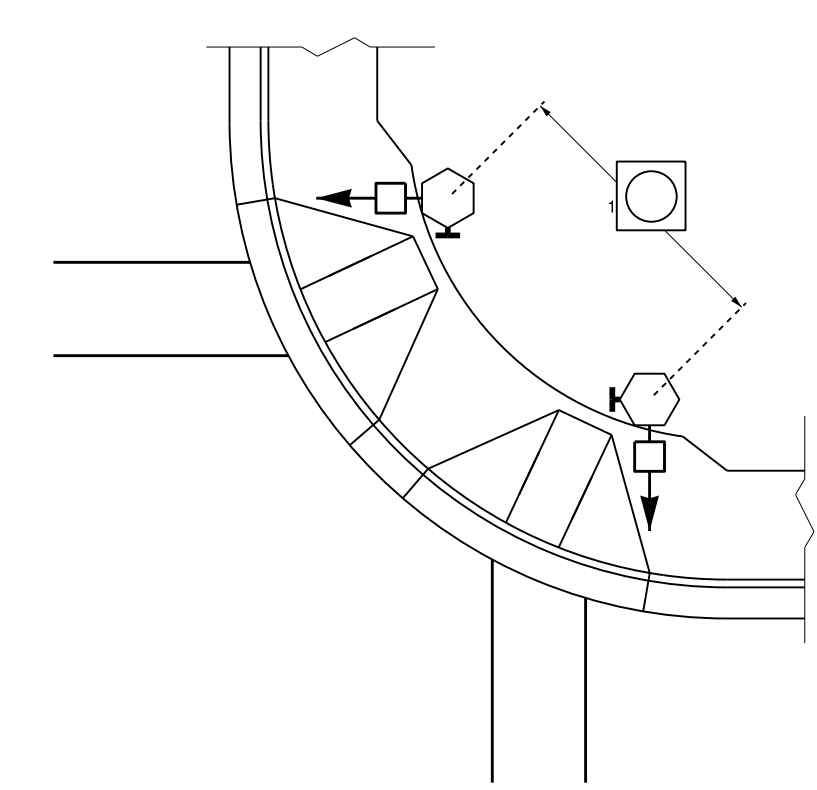


PUSHBUTTON PLACEMENT
IN WIDE SIDEWALK

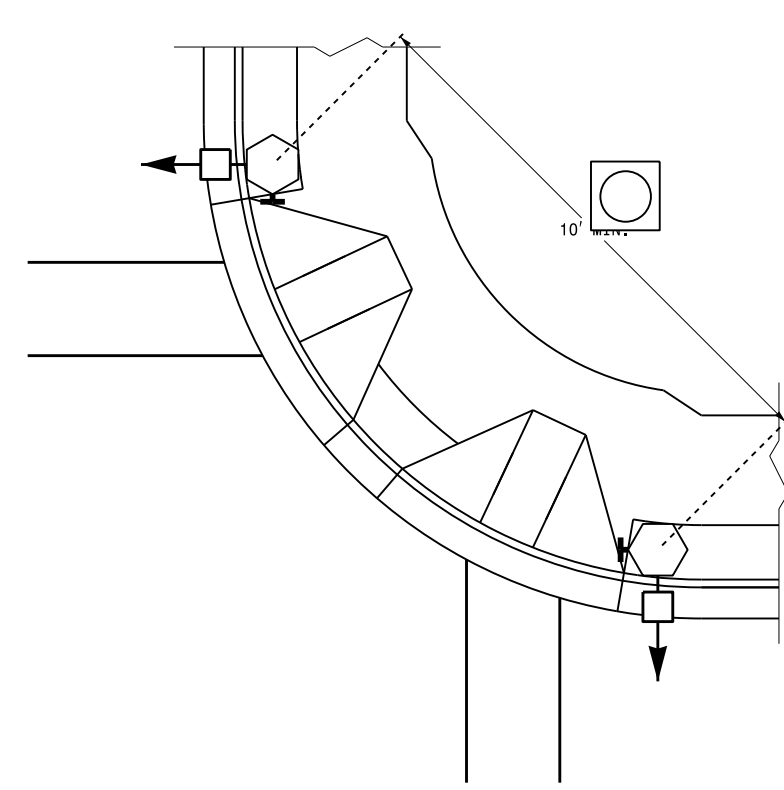
PROPOSED

	Signal Pole
	Type I Pushbutton Post
	Type II Signal Pedestal
	Pushbutton & Sign
	Pedestrian Signal Head
	Curb Ramp
	Pushbutton Location Area

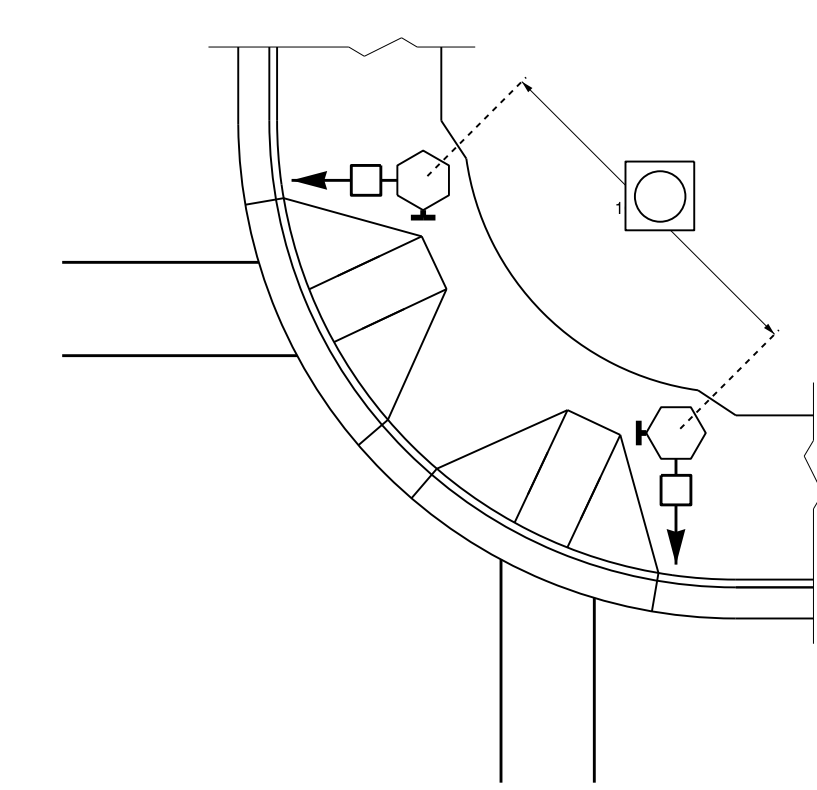
TYPICAL PUSHBUTTON LOCATIONS (CASE II)
SEPARATE CURB RAMPS W/ TYPE II PEDESTALS



BACK OF SIDEWALK IS WITHIN 10'
OF CURB OR PAVEMENT/SHOULDER

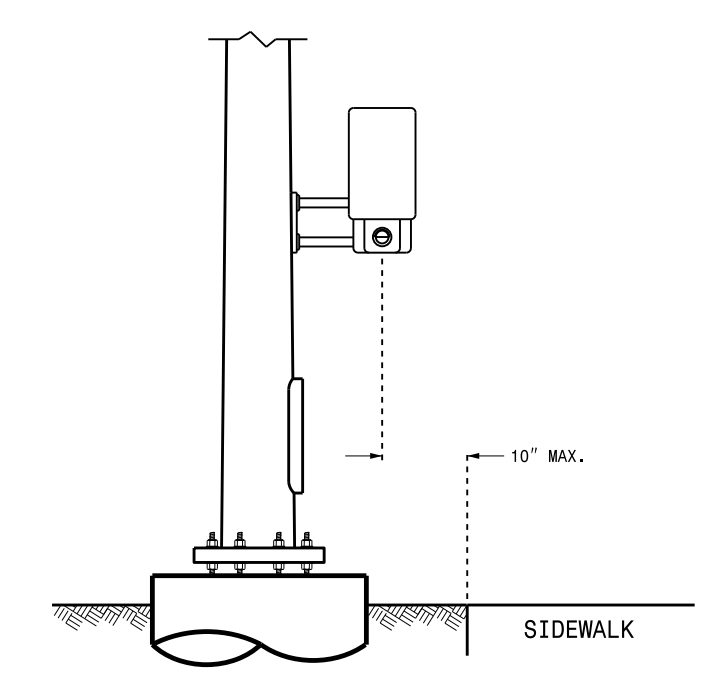


GRASS STRIP PLACEMENT IF BACK
OF SIDEWALK EXCEEDS 10' FROM
CURB OR PAVEMENT/SHOULDER



PUSHBUTTON PLACEMENT
IN WIDE SIDEWALK

OPTIONAL PUSHBUTTON EXTENSION
FACE OF PUSHBUTTON PARALLEL TO
APPLICABLE CROSSWALK



STATE OF NORTH CAROLINA
DEPT. OF TRANSPORTATION
DIVISION OF HIGHWAYS
RALEIGH, N.C.

06-14

ENGLISH DETAIL DRAWING FOR
PEDESTRIAN PUSHBUTTON LOCATIONS
PLACEMENT DETAIL

SHEET 2 OF 3
1705D01

See Plate for Title

Prepared in the Offices of:

750 N. Greenfield Parkway
Garner, NC 27529

SEAL

DocuSigned by:
Robert J. Ziemba
188B486274464

SIGNATURE

6/17/2014
DATE

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STATE OF NORTH CAROLINA
 DEPT. OF TRANSPORTATION
 DIVISION OF HIGHWAYS
 RALEIGH, N.C.

06-14

ENGLISH DETAIL DRAWING FOR
PEDESTRIAN PUSHBUTTON LOCATIONS
 PLACEMENT DETAIL

SHEET 3 OF 3
1705D01

STATE OF NORTH CAROLINA
 DEPT. OF TRANSPORTATION
 DIVISION OF HIGHWAYS
 RALEIGH, N.C.

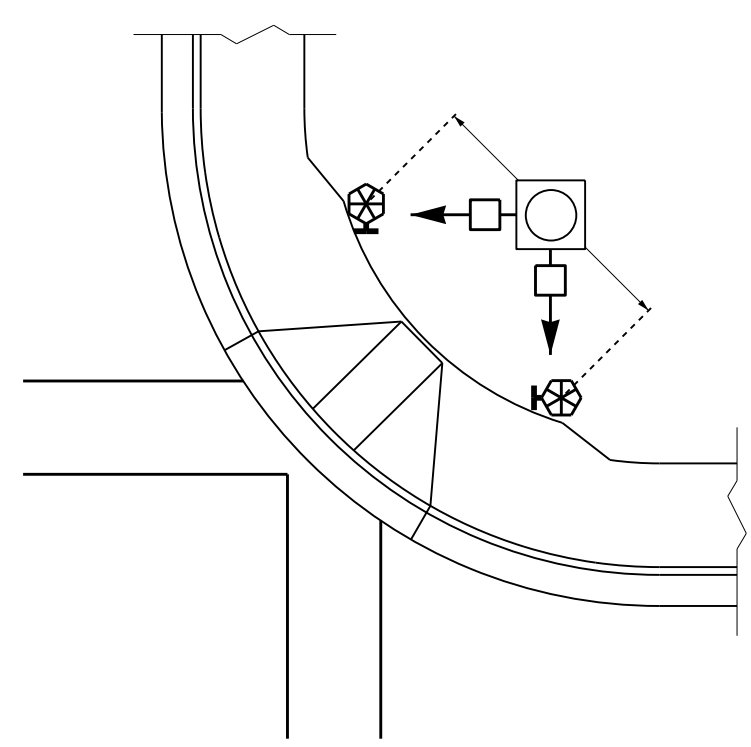
06-14

ENGLISH DETAIL DRAWING FOR
PEDESTRIAN PUSHBUTTON LOCATIONS
 PLACEMENT DETAIL

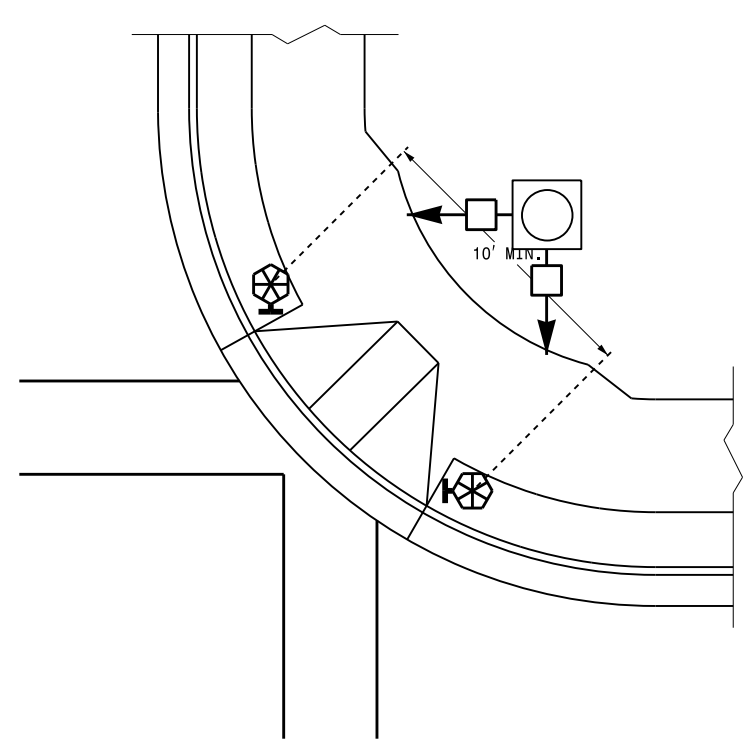
SHEET 3 OF 3
1705D01

TYPICAL PUSHBUTTON LOCATIONS (CASE III)

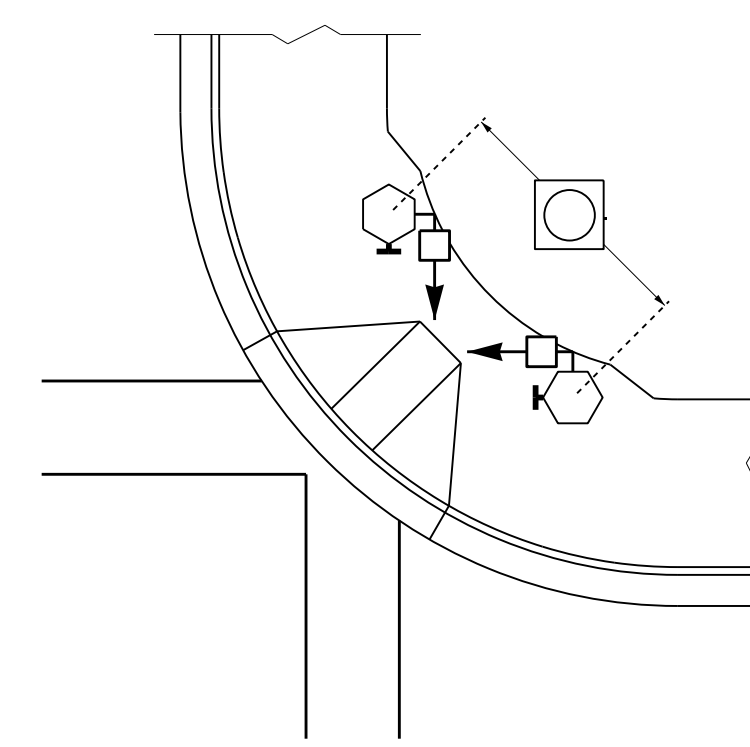
SHARED CURB RAMPS



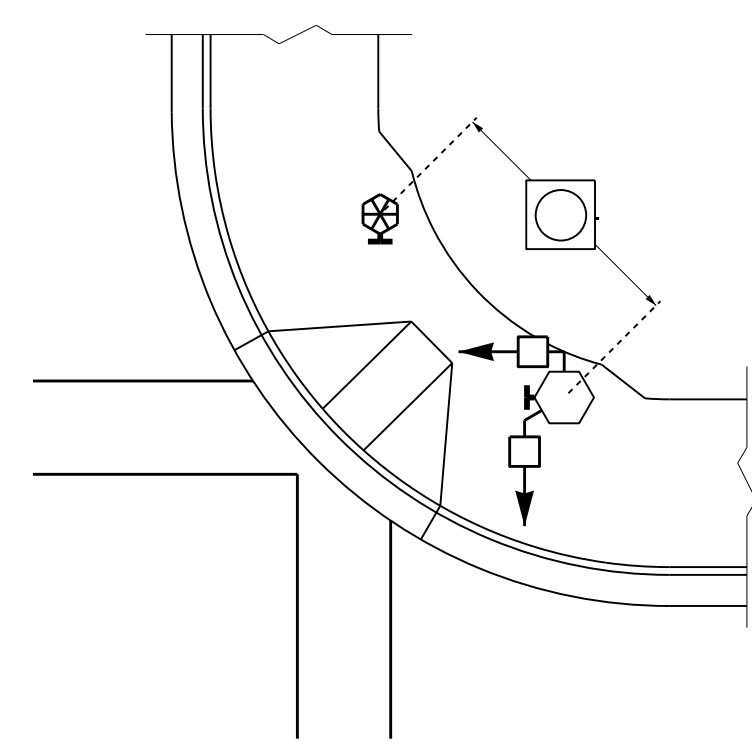
BACK OF SIDEWALK IS WITHIN 10' OF CURB OR PAVEMENT/SHOULDER



GRASS STRIP PLACEMENT IF BACK OF SIDEWALK EXCEEDS 10' FROM CURB OR PAVEMENT/SHOULDER

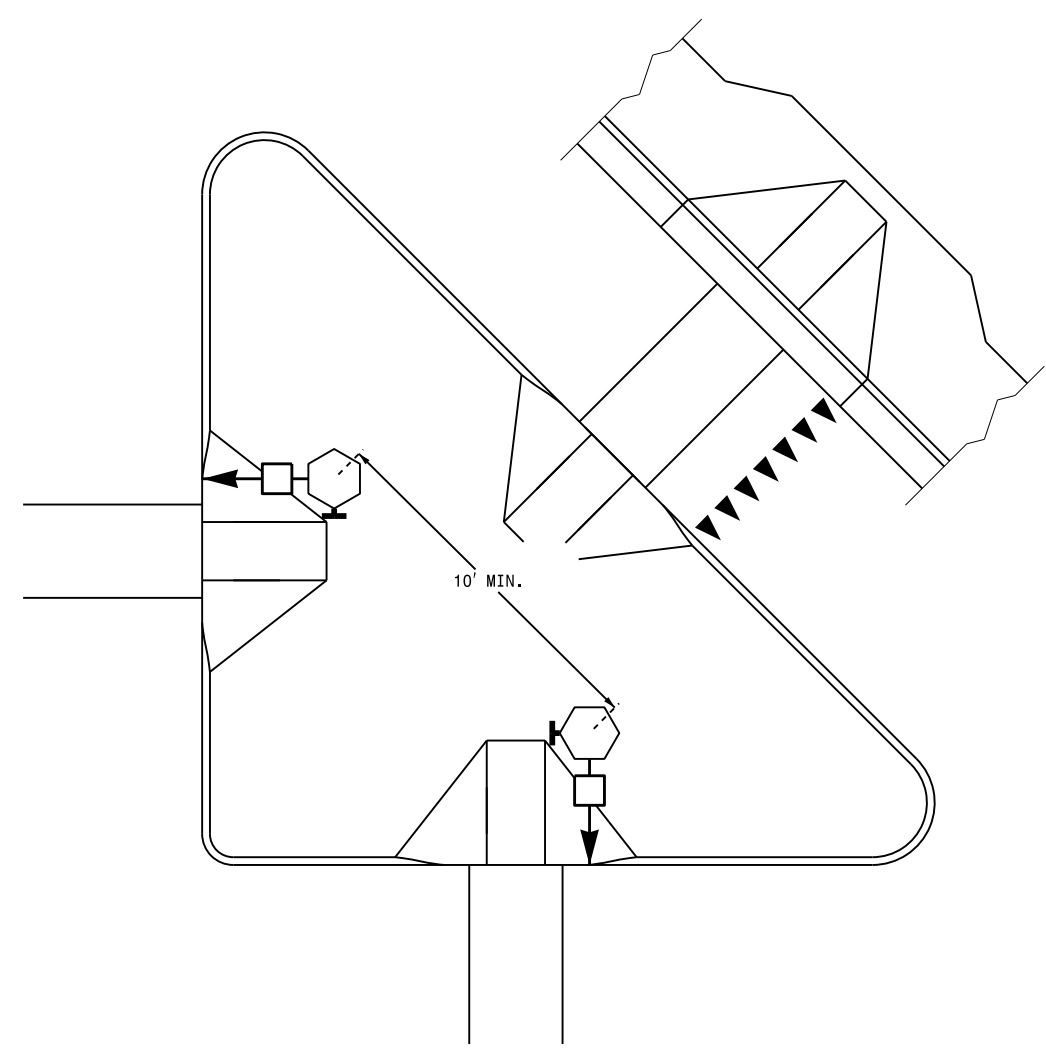


PUSHBUTTON PLACEMENT IN WIDE SIDEWALK (CORRESPONDING PUSHBUTTONS AND SIGNAL HEADS ON DIFFERENT PEDESTALS)

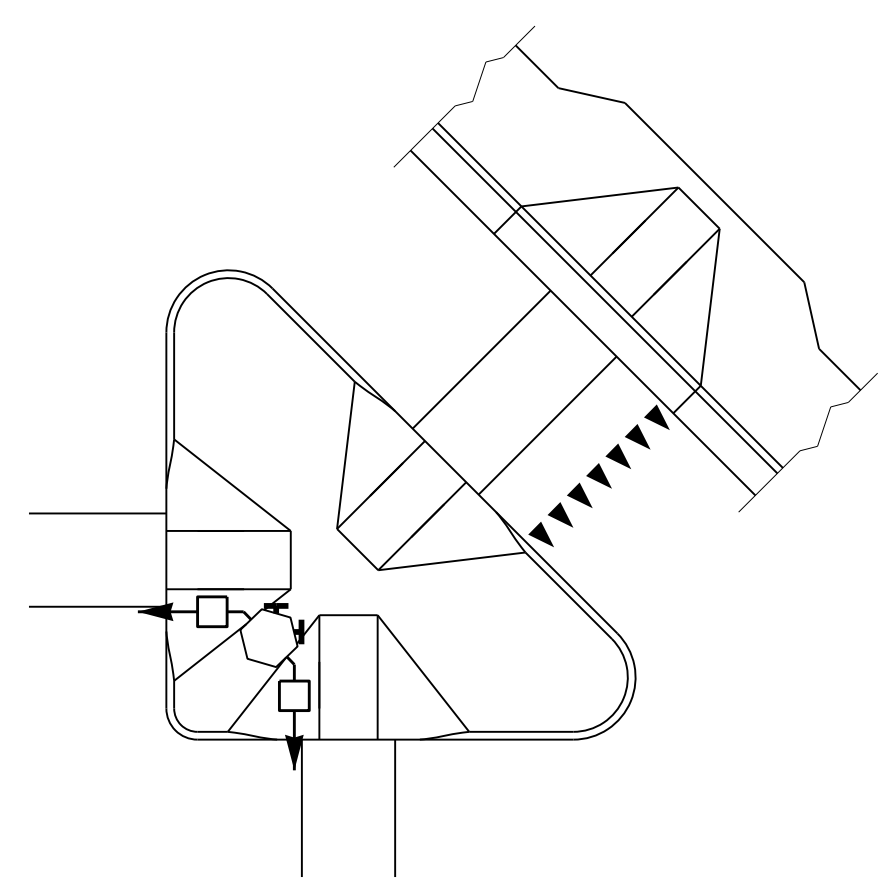


PUSHBUTTON PLACEMENT WITH SHARED TYPE II SIGNAL PEDESTAL AND TYPE I PUSHBUTTON POST

TRAFFIC ISLAND PUSHBUTTON LOCATIONS



PUSHBUTTON PLACEMENT IN LARGE "PORK CHOP ISLAND" WITH SEPARATE PEDESTALS



PUSHBUTTON PLACEMENT IN SMALL "PORK CHOP ISLAND" WITH SHARED PEDESTAL

PUSHBUTTON PLACEMENT IN MEDIAN

TYPE II PEDESTAL (FOR STAGED OR MULTI-PHASE CROSSING)

TYPE I PEDESTAL (FOR COMPLETE CROSSING CURB TO CURB WITH OPTIONAL REFUGE)

PROPOSED	LEGEND
	Signal Pole
	Type I Pushbutton Post
	Type II Signal Pedestal
	Pushbutton & Sign
	Pedestrian Signal Head
	Curb Ramp
	Pushbutton Location Area

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